

BUNBURY & DISTRICTS HOCKEY STADIUM (Inc) RULES

(Revised 30/03/11)



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Definitions

In these rules, unless contrary intention appears:

- AGM refers to Annual General Meeting.
- Association or BDH refers to the name of the Bunbury & Districts Hockey Stadium Incorporated.
- Affiliated Association shall mean South West Hockey Association (SWHL), Busselton & Collie Associations; Senior, Junior & Veterans grades.
- By laws as previously referred to are now known as Rules.
- Administrator refers to the BDH Administrative Officer.
- Club means any Club or Association, or any other group within Australia or overseas controlling the playing of field hockey, according to the rules of FIH Rules Board.
- Competition means the open-age (senior) competition played during the winter season and controlled by BDH.
- Delegation of Authority refers to authority delegated by the Executive to the Convenor.
- Division or Committee refers to a Committee that is set up by BDH to carry out delegated functions or powers of the Association.
- FIH refers to the International Hockey Federation.
- Fixture Card refers to the game or match score card.
- Fixture Week refers to the period from Friday to Thursday inclusive.
- HWA refers to Hockey Western Australia.
- HA refers to Hockey Australia.
- HockeyNet refers to the online membership/competitions package used by BDH
- JMC refers to the Junior Match Committee of the Bunbury & Districts Hockey Stadium Incorporated.
- MG refers to the Management Group of the Senior Match Committee of the Bunbury & Districts Hockey Stadium Incorporated.
- Policy refers to guiding principles set down and endorsed by the relevant Committee, Division or Executive of BDH
- SMC refers to the Senior Match Committee of the Bunbury & Districts Hockey Stadium Incorporated.
- SWHA refers to the South West Hockey Association.
- SWHL refers to the South West Hockey League the highest grade in men and women's competition conducted under the auspices of South West Hockey Association in conjunction with the BDH
- SWJC refers to the South West Junior Hockey Championships conducted by the Bunbury & Districts Hockey Stadium Incorporated.
- Team means a number of players registered with a club and designated by that club to represent it in a scheduled match in the competition.
- TD refers to a Technical Delegate/Officer.

SECTION ONE: BDH COMMITTEE RULES

1. Management of the Association

The management of the affairs of the BDH shall be vested in an “Executive Committee” which shall consist of a President and six (6) Executive Members. Each Executive Member shall be responsible (Convenor) for one portfolio only as listed below:

- 1.1. Facilities
- 1.2. Finance
- 1.3. Marketing & Special Events
- 1.4. Senior Match Committee
- 1.5. Junior Match Committee
- 1.6. Development

2. Functions of the President and Executive Committee

- 2.1. *President* is the principal leader of the BDH and has overall responsibility for the BDH administration. The President sets the overall annual committee agenda (consistent with the views of members), helps the committee prioritise its goals and then keeps the committee on track by working within that overall framework. At the operational level the major function of the President is to facilitate effective committee meetings.
- 2.2. *Facilities Officer* is responsible for overseeing the implementation of the BDH Facilities plan.
- 2.3. *Finance Officer* is responsible for overseeing the implementation of the BDH Finance & Services plan.
- 2.4. *Marketing & Special Events Officer* is responsible for overseeing the implementation of the BDH marketing plan.
- 2.5. *Senior Match Committee Convenor* is the principal leader of the Senior Match Committee and has overall responsibility for the Senior Match Committee administration. The Senior Match Committee Officer sets the overall annual committee agenda (consistent with the views of members), helps the committee prioritise its goals and then keeps the committee on track by working within that overall framework. At the operational level the major function of the Senior Match Committee Officer is to facilitate effective committee meetings.
- 2.6. *Junior Match Committee Convenor* is the principal leader of the Junior Match Committee and has overall responsibility for the Junior Match Committee administration. The Junior Match Committee Officer sets the overall annual committee agenda (consistent with the views of members), helps the committee prioritise its goals and then keeps the committee on track by working within that overall framework. At the operational level the major function of the Junior Match Committee Officer is to facilitate effective committee meetings.
- 2.7. *Development Officer* is responsible for overseeing the implementation of the BDH Development Plan. The overall aim of this position will be to improve the level of

hockey education and development of coaches and officials at all levels in Bunbury. Additionally this position will be to improve the level of hockey participation of all ages and levels. Furthermore the implementation of best practice regimes for affiliated clubs and regional associations with an emphasis on assisting the development of hockey at club and association level. The Development Officer shall be responsible for the coordination and continued development of all existing programs and design of new programs for hockey in Bunbury in conjunction with the SWHA Development Coordinator.

3. Senior Match Committee

- 3.1.** The Convenor will be elected at the Annual General Meeting.
- 3.2.** The Senior Match Committee shall consist of a Convenor, two (2) Vice Convenors, Secretary, Record's Officer's and one member/delegate from each affiliated club of BDH. All positions shall be appointed at the first meeting after the AGM.
- 3.3.** The Convenor, Vice Convenors, Secretary and Records Officer shall form the Management Group of the SMC.
- 3.4.** A quorum will consist of five (5) members of which at least three (3) are committee members not on the MG.
- 3.5.** No more than three (3) members from any one affiliated club may hold positions on the Senior Match Committee.
 - (a) *The above requirements may be waived in the event of insufficient nominations being received within the time permitted for the first meeting after the Annual General Meeting or by the Executive Committee in the event of a casual vacancy occurring throughout the year PROVIDED THAT before any casual vacancy is filled by the Executive Committee that Executive Committee shall first request all affiliated clubs to forward to the Association nominations to fill the casual vacancy.*
- 3.6.** The Committee will meet **bi-monthly** for the duration of the season and at all other times as the Convenor and/or three other members' request.
- 3.7.** Affiliated clubs must advise the Secretary who is representing them as the SMC member for the meeting.
- 3.8.** All SMC committee members (MG and member from an affiliated club) have one vote.
 - 3.8.1.** In the event of a tie the Convenor shall have the casting vote.

5. Functions of the Senior Match Committee

- 5.1.** The Convenor shall have to right to preside at all meetings.
- 5.2.** In the event of the Convenor being absent, the Vice Convenor shall have to right to preside at all meetings and shall assume the normal duties and rights of the Convenor.

- 5.3.** The Secretary shall provide an agenda and take the minutes of any meeting held by the SMC and distribute necessary information to SMC members, BDH Administrator and BDH committee members and the nominated contact person for affiliated clubs..
- 5.4.** The Record's Officer shall see to the checking, keeping and maintaining of records of all competitions of the SMC.
- 5.5.** The SMC MG will monitor adherence to the Rules of the BDH and take such action as permitted to ensure all members abide by these Rules.
- 5.6.** The SMC MG shall adjudicate on all matters in relation to the Rules of the BDH and their decision is binding.

6. SMC Positions

The following Special Positions together with any other special positions or sub committees required by the SMC shall be appointed at the first meeting conducted after the AGM:

- 6.1.** Rules (3) – the committee shall recommend and consider all proposed alterations and additions to the Rules and report on same.
- 6.2.** Country Week (3) – the committee's duties shall be the conducting of Country Week.
- 6.3.** Fixtures – Three (3) members plus one member from each club – the committee shall be responsible for the drawing of fixtures for each grade within the Association for the coming season.
- 6.4.** Publicity Officer – liaise with the Senior and Junior Match Committees and the Marketing & Special Events Committee to ensure accurate and timely media coverage of Bunbury Hockey.
- 6.5.** Social (3) – the committee shall be responsible for organising such social activities as may be approved by the Association in conjunction with the Marketing & Special Events Committee.
- 6.6.** South West Games Coordinator (2) - as required.
- 6.7.** Property (2) – the committee shall be responsible for the distribution, collection, maintenance and replacement of all uniforms/property of the SMC in conjunction with the JMC.
- 6.8.** Umpires (6) – the members of this committee shall include active badged umpires. Active umpires are those currently umpiring or testing. The umpiring committee will liaise with the SMC, JMC and the South West Hockey Development Coordinator. The duties of this committee shall include:
 - 6.8.1.** Allocation of umpires to all matches under the control of the BDH
 - 6.8.2.** Testing of umpires where appropriate
 - 6.8.3.** Conducting of umpires examinations and generally the control of umpiring

7. Junior Match Committee

- 7.1.** The Convenor will be elected at the AGM.
- 7.2.** The Junior Match Committee shall consist of a Convenor, Vice Convenor, Secretary, Treasurer, Records Officer, Development Liaison and Hook into Hockey coordinator plus a delegate from each club. All positions except the Convenor shall be appointed at the first meeting after the AGM.
- 7.3.** The Convenor, Vice Convenor, Secretary, Treasurer, Records Officer, Development Liaison and Hook into Hockey coordinator shall form the Management Group of the JMC.
- 7.4.** A quorum will consist of five (5) members.
- 7.5.** No more than three (3) members from any one affiliated club may hold positions on the Junior Match Committee.

The above requirements may be waived in the event of insufficient nominations being received within the time permitted for the first meeting after the Annual General Meeting or by the Executive Committee in the event of a casual vacancy occurring throughout the year PROVIDED THAT before any casual vacancy is filled by the Executive Committee that Executive Committee shall first request all affiliated clubs to forward to the Association nominations to fill the casual vacancy.

- 7.6.** The Committee will meet monthly for the duration of the season and at all other times as the Convenor and/or three other members' request.
- 7.7.** Affiliated clubs must advise the Secretary who is representing them as their JMC delegate/member for the meeting.
- 7.8.** All JMC committee members (MG and delegate/member from an affiliated club) have one vote.
 - 7.8.1.** In the event of a tie the Convenor shall have the casting vote.

8. Functions of the Junior Match Committee

- 8.1.** The Convenor shall have to right to preside at all meetings.
- 8.2.** In the event of the Convenor being absent, the Vice Convenor shall have to right to preside at all meetings and shall assume the normal duties and rights of the Convenor.
- 8.3.** The Secretary shall conduct the correspondence of the committee and shall have the custody of all the documents relating to the Junior Match Committee. The Secretary shall keep full and correct records of the minutes of all proceedings and manage the correspondence and communicate with clubs, teams, Bunbury & District Hockey Stadium Inc. and associated committees.

- 8.4. The Treasurer in conjunction with the Administrator shall issue all receipts pertaining to the committee on the official receipt form of the BDH All monies shall be submitted directly to Administrator for recording and banking.
- 8.5. The Records Officer shall see to the keeping and maintaining of records of all competitions of the Junior Match Committee.
- 8.6. The Development Liaison in conjunction with the South West Hockey Association's Development Officer and South West Hockey Academy shall be responsible for the development, including clinics and development training of junior hockey. The Development Liaison shall attend Junior Match Committee and South West Hockey Academy Meetings.
- 8.7. The Hook into Hockey (H2H) Coordinator is responsible for the program's organisation and delivery.

9. JMC Positions

The following Special Positions shall be appointed at the first meeting conducted after the AGM:

- 9.1. Fixture Coordinator - shall be responsible for the drawing of fixtures for each grade within the Association for the coming season.
- 9.2. Publicity Coordinator - ensures accurate and timely media coverage of Bunbury Junior Hockey.
- 9.3. Umpire Coordinator – shall allocate umpires to all matches under the control of the BDH, organise umpire testing where appropriate and arrange umpiring clinics in conjunction with the SWHA Development Officer.
- 9.4. Carnival Coordinator (2) – the organisation of all matters pertaining to junior carnivals.
- 9.5. Property Coordinator (2) - responsible for the distribution, collection, maintenance and replacement of all uniforms/property of the JMC in conjunction with the SMC.
- 9.6. South West Games Coordinator (as required).

SECTION TWO: BDH GENERIC RULES

1. Notice

1.1 Information to be supplied

- 1.1.1** Each Club or Association shall by 15 February in each year, or in the case of any change within 10 days, provide the BDH office with the following information in writing:
- 1.1.2.** The name, address and telephone number (business and private) of the President and Secretary;
- 1.1.3.** A postal address to which notices or correspondence can be sent;
- 1.1.4.** An email address to which notices or correspondence may be sent.
- 1.1.5.** Team nominations as per the Appendix Form BDH 1.
- 1.1.6.** A list of all club members that are unfinancial or have in their possession any property belonging to that club.
- 1.1.7.** Information in respect to its current players, coaches and officials as per the Appendix Form BDH 2. The specified information shall be supplied in a format nominated and advised by the BDH by the third fixture week of the season and after the third fixture week clubs shall provide information for new members with the fixture card they are participating in.
- 1.1.8.** If a club fails to comply with this rule it shall be liable to payment of a fine as set down in the fines schedule Section 2 Rule 3.9 for each team entered by it into the BDH winter competition. Before a fine can be imposed BDH must give the club at least 21 days prior written notice that this rule has not been complied with.
- 1.1.9.** Each club shall provide specified information from time to time as requested by the BDH.

1.2. Giving Notice

- 1.2.2.** If any information, notice or demand is:
- 1.2.3.** Delivered or mailed to the postal address of the Club or Regional Association, it shall be deemed to have been received by the Club or Regional Association four (4) days after delivering or mailing to that address;
- 1.2.4.** Sent to the email address of the Club or Regional Association, it shall be deemed to have been received by the Club or Regional Association two (2) days after being sent to that address;
- 1.2.5.** Faxed, it shall be deemed to have been received by the Club or Regional Association if shown as successful on a fax transmission report.

2. Finance

2.1. Affiliation fees set by Council

- 2.1.1.** The affiliation fees and levies payable to BDH shall be determined by the Executive. The affiliation fees and levies may be related to the number and grade of teams nominated by a Club. In the event that the Executive shall fail to determine the affiliation fees by 15th March in any year then the affiliation fees that applied during the preceding financial year shall continue.

2.2. Reduction

- 2.2.1.** BDH may reduce the affiliation fees payable for a team when it considers appropriate.

2.3. Payment of Instalments

- 2.3.1.** Payment will be made in four (4) instalments. Clubs can still pay turf hire through the bar if they prefer so long as the quarterly instalments are being met (1st May, 1st June, 1st August and 1st September. The balance of the affiliation fees shall be paid no later than 5pm on the 1st September unless arrangements are made with the BDH Administrator.

2.4. Levies

- 2.4.1.** Levies, team nomination fees and Association team nomination fees shall be payable on the date determined and advised by the Executive from time to time.

2.5. Fines

- 2.5.1.** All fines shall be payable by 5pm, 14 days following the date on which they were imposed.

2.6. Surcharge

- 2.6.1.** In the event that a Club or Regional Association fails to pay an affiliation fee, levy or fine in full by the due date for payment then a surcharge as per the fines schedule Section 2 Rule 3.10 shall also be payable.

2.7. Late Payment

- 2.7.1.** If a Club or Regional Association fails to pay to BDH:

- 2.7.1.1.** An affiliation fee, nomination fee, levy, fine or surcharge in full within fourteen (14) days following the due date of payment; or
- 2.7.1.2.** Any other money that is due and owing by it within thirty (30) days following the due date of payment; and
- 2.7.1.3.** Such failure continues for a period of fourteen (14) days after the date on which BDH. makes demand in writing to the Club or

Regional Association for payment of the amount outstanding then the Club or Regional Association shall not be eligible to score points in any game played by a team of that Club or Regional Association in any competition conducted by BDH until such time as the amount outstanding is paid in full.

2.8. Unfinancial Player

2.8.1. If a player fails to pay to BDH any money that is due and owing by the player within thirty (30) days following the due date of payment and such failure continues for a period of fourteen (14) days after the date on which BDH gives notice in writing to the player and the player's last known Club or Regional Association then:

2.8.1.1. The player shall not be eligible for selection in any BDH team;

2.8.1.2. That Club or Regional Association shall not be eligible to score any points in any game in which the player shall play for it until such time as the amount outstanding is paid in full; and

2.8.1.3. BDH will not grant a clearance for that player to a Club in any other State of Australia.

2.8.2. If a player, coach or official has been registered with the BDH as per Section 1 Rule 1.1.6 then that person is ineligible to participate in the BDH competitions until the matter is resolved.

2.8.3. If a player, coach or official has been registered by other Hockey Associations or Clubs affiliated with Hockey WA as an unfinancial member, then that member is ineligible to participate in the BDH competitions until the matter is resolved.

2.8.4. If a player is suspended by BDH, SWHA or another Club or Association affiliated with Hockey WA they are ineligible to play in the BDH competitions until the suspension is complete.

3. Fines Schedule 2008 (Includes GST)

3.1. If a team or a player contravenes a Rule for which no specific penalty is provided for then the club shall be liable to a fine of up to \$200.00 as determined by BDH.

3.2. Failure of a Club/Association to be represented at a meeting. \$25.00

3.3. Forfeit of match – responsible for all associated costs for that match.

3.4. Failure to be in registered uniform - per player \$20.00

3.5. Failure to umpire senior grades (n/a to SWHL);

3.5.1. First two offences - \$60.00 per umpire

3.5.2. Next two offences - \$80.00 per umpire

3.5.3. Any further offences - \$100.00 per umpire.

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|--------------|---|---------|
| 3.6. | Frivolous complaint. | \$50.00 |
| 3.7. | To lodge a protest. | \$20.00 |
| 3.8. | Failure to change uniform to alternate strip- per team. | \$25.00 |
| 3.9. | Failure to supply all specified member information per team. | \$25.00 |
| 3.10. | Surcharge for late payment of affiliation fees, levies or fines. 10% of amount due. | |

4. Admission of New Clubs

- 4.1.** The BDH Executive shall ratify the entry of new Clubs.
- 4.2.** Application for admission of a Club shall be made in writing to BDH.
- 4.3.** Applicants shall be given a copy of the BDH. Constitution, the Rules of BDH and the Member Protection Policy; and in the application for admission, must agree to be bound thereby.
- 4.4.** When applying for admission, a Club shall submit for approval their proposed ground, colours, uniform and state how they propose to sustain the Club's existence.

5. Powers and Duties Of Clubs

- 5.1.** Clubs and Regional Associations do not have the power to represent BDH
- 5.2.** Clubs shall comply with the requests of BDH
- 5.3.** Clubs and Regional Associations shall comply with:
 - 5.3.1.** The Constitution of the BDH;
 - 5.3.2.** The Rules of the BDH; and
 - 5.3.3.** The member protection policy as adopted by BDH and amended from time to time.

6. Resignation of A Club

- 6.1.** Any Club wishing to resign from BDH shall intimate its intention in writing to the BDH Administrator.
- 6.2.** If a Club is forced to disband before the close of a season, all matches played by its teams shall be cancelled and, providing it is financial with BDH, its members may then be registered with other Clubs.

- 6.3.** If unfinancial, the Council shall levy those individual members applying for re-registration.
- 6.4.** No Club shall be allowed to use the name of the disbanded Club, unless that Club accepts the responsibility of any debts owing to BDH by the disbanding Club.
- 6.5.** If a Club resigns before the completion of the season, all matches played by any of that Club's teams shall be cancelled.

7. Protests and Disputes Tribunal

- 7.1.** As per Section 19 of the BDH Constitution the BDH Executive Committee delegates its powers to adjudicate on such matters in Section 19.1 relating to the running of the Senior Match competition to the SMC MG.
- 7.2.** A Protest & Disputes Committee member pool shall be established by the SMC members.
- 7.3.** Any protest or dispute should be forwarded to the BDH Administrator within 48 hours of the completion of the match in which the reportable incident took place.
- 7.4.** The SMC MG will review the protest or dispute and take the necessary action.
- 7.5.** In the event of any member, player, official or Club of the BDH being proved to the satisfaction of the SMC MG that the report is considered detrimental to the spirit of the game of hockey, a Protest & Disputes hearing will be arranged.
- 7.6.** Any member, player, or official who is required to attend a Protest & Disputes hearing shall be advised in writing to attend at a time and place specified.
 - 7.6.1.** Failure to attend as specified may result in a fine being imposed or that player suspended. Such fine/suspension to be at the discretion of the Protest & Disputes Committee.
- 7.7.** The Protest & Disputes Committee shall exercise the following powers:
 - 7.7.1.** Hear and determine all protests, disputes, expulsions, disqualification and charges against members, players, officials and member clubs.
 - 7.7.2.** Impose such disqualifications and inflict such fine and other penalties upon member clubs, officials, players or members as the Committee shall think fit in cases brought before Committee.
 - 7.7.3.** Re-open and re-hear any case previously dealt with if the Committee in its discretion shall consider such a re-hearing to be justified.
- 7.8.** Protest & Dispute Committee procedures:
 - 7.8.1.** A panel of three members from the Protest & Disputes Committee pool shall hear the charge.
 - 7.8.2.** The Protest & Disputes Committee members shall elect a Chairperson.
 - 7.8.3.** The Protest & Disputes Committee shall determine the persons they will allow to attend the hearing.

- 7.8.4.** The Chairperson shall determine who shall be heard, what evidence is permissible and in what order the hearing will be run.
- 7.8.5.** The Protest & Disputes Committee shall determine their decision.
- 7.8.6.** Every decision of the Protest & Disputes Committee shall be conveyed to the Minute Secretary under the hand of the Chairperson of the Committee who shall certify that the matters have been heard in accordance with the procedures laid down in the Rules and shall be received without comment.

7.9. The BDH Administrator or a SMC MG member shall act as Minute Secretary to the Protest & Disputes Committee and record any matter the Committee directs. These minutes once completed are to be signed by the Chair of the Protests & Disputes Committee.

7.10. The SMC Convenor or BDH President shall convey the decision to the complainant, the defendant, the Records Officer and the President of the defendants club within 24 hours.

8. South West Junior Championships Weekend

- 8.1.** An entry fee per team may be charged.
- 8.2.** A nomination fee must accompany each entry.
- 8.3.** These Championships shall be conducted in accordance with Section Six Rules.

9. Representative Teams

- 9.1.** All Association representative players and team personnel shall comply with the policies and contracts for selection, eligibility and other guidelines as set by the BDH
- 9.2.** To be eligible for selection in an underage team, each player must be under that age as at 1st January in the year of the Championship.
- 9.3.** To be eligible for selection in a Women's Veterans overage team, each player must have attained that age as at 1 January in the year of the Championship.
- 9.4.** To be eligible for selection in a Men's Veterans overage team, each player must have attained that age as at 31 December in the year of the Championship.
- 9.5.** All Association Team Managers shall have jurisdiction over all members of their respective Team Personnel.
- 9.6.** All persons selected, shall pay to BDH a fee determined annually by the Executive.
- 9.7.** All other costs are the responsibility of the individual.
- 9.8.** Any Association player who nominates and is chosen in any representative team who fails to be present at any appointed match without a legitimate written excuse shall be penalised by suspension from their next Club match.

10. Racial and Religious Vilification

- 10.1.** No member of the association, or any of their members, or any hockey player shall act towards or speak to any other person in a manner, or engage in any other conduct which threatens, disparages, vilifies or insults another person (“the person vilified”) on the basis of that person’s race, religion, descent or national or ethnic origin.
- 10.2.** In the event that it is alleged that a member has contravened Section 2 Rule 10.1, procedures as outlined in the HA Member Protection Policy as adopted by BDH and amended from time to time shall be followed.

11. Uniforms

- 11.1.** No existing Club may change its playing uniforms without prior written approval from BDH. Each Club shall advise any change to its registered uniform to the BDH office by 1st March each year. A coloured photograph/illustration of the ‘new’ design is to be submitted to the BDH office for approval.
- 11.2.** Each new Club shall apply to register its uniform by forwarding to the BDH office by 1st March in the year of the Club's first season a coloured photograph/illustration of the design for approval.
- 11.3.** If the playing uniforms of both teams in a game are so similar that it may lead to a possible confusion, the second named team in the game shall wear a contrasting uniform (shirt and/or socks). Failure to wear alternate colours will incur a fine as per the Fines Schedule Section 1 Rule 3.8.
- 11.4.** The playing uniform is to be numbered. The number is to be on the back of the shirt/body suit, positioned so as to be clearly visible when the shirt is tucked in. The number is to be in a contrasting colour to the shirt and be at least 20cm high.
- 11.5.** In all competitions, goalkeepers are to wear an over shirt that is of a colour contrasting to the shirt colour of both teams.
- 11.6.** No player shall take part in a match except in the registered and approved by BDH uniform of their Club. Any player not wearing the correct uniform by their third playing date could be prevented from playing – enforced by the BDH Administrator/SMC MG members.
- 11.7.** TD’s (or umpires where there is no TD) must record on the match report sheet, all players not in registered uniform and the Club shall incur a fine as set in the Fines schedule Section 2 Rule 3.4. Any special exception to the rules as to playing in uniform shall be at the discretion of the technical officer (or umpires where there is no technical officer).
- 11.8.** When in uniform, no player shall behave on any occasion in a manner which reflects discredit to BDH
- 11.9.** Breach of Section 2 Rule 11.8 may invoke expulsion of the player, players or Club concerned from BDH.

12. Fixture Cards

- 12.1.** The first team mentioned for each fixture is responsible for the collection of the card.
- 12.2.** A team shall list all its players expected to play in the match (their names and their corresponding shirt number) on the fixture card. Players playing in the first eleven (11) are to be nominated on the card. An additional five (5) players can enter the playing field upon substitution.
 - 12.2.1.** The team captains/coaches/managers shall hand the card to the TD before the commencement of the fixture with the first eleven and substitutes named on the card.
 - 12.2.2.** The Goalkeeper in the first eleven shall have GK registered against their name.
 - 12.2.3.** The TD shall place the match time against the name of a substitute player once the player enters the field of play.
 - 12.2.4.** At the end of the fixture, the TD shall cross off the names of any players named on the fixture card that don't take the field of play.
- 12.3.** The fixture card shall record the result of the match, detail any cards given, note the goal scores, record fairest & best votes (determined by the umpires), and provide any comments, protests or disputes.
- 12.4.** Captains or managers of the teams are to sign the card to confirm all details are correct. Both umpires are to sign the card.
- 12.5.** The TD shall return the card to the Records box.
- 12.6.** Those players names recorded on the fixture card shall be considered having played in the match even in the event of the opposing team forfeiting the match.

13. Blood Rule

- 13.1.** If a player sustains an injury, which causes bleeding, then the player must leave the field and cannot return until the bleeding has ceased and the wound is adequately covered. In line with FIH guidelines, blood stained clothing must be replaced and equipment cleaned before returning to the field.

14. Players

- 14.1.** Teams can be comprised of up to 16 players. Each club shall select eleven players for each game and list them 1 to 11 on the scorecard. Each club may select up to five (5) other players from the same or lower numerical grade/team, whose name(s) shall be recorded on the scorecard when they take the field as an interchange for substitution in each game. Players may be interchanged at any time except during penalty corners.

One or more of the five (5) interchange players may enter the field of play at any time after the commencement of the game, however should a substitution take place within the first fifteen minutes of the game then the player is unable to play in a lower

numerical grade/team for that fixture week, unless substituting for a player being sent off for the blood rule or for a player who in the opinion of the umpire, has sustained an injury either preventing them from immediately resuming their part in the game because the injury required medical attention off the field or preventing them from taking any further part in the game. **If such a substitution takes place then this must be noted on the fixture card.**

Should a player have played in the first eleven of the same or lower numerical grade/team in the same fixture week then they are unable to take the field in the higher team/grade until fifteen minutes has elapsed excepting when an injury has occurred (refer to Section 3 Rule 3)

14.2. ‘Playing member’ shall be defined as:

14.2.1. A person who is financial with a Club for whom they played for the previous season.

14.2.2. A person who has commenced playing for, or has been registered as, a playing member of a Club in the current season.

14.2.3. A person who has been cleared to another Club after the end of the previous season and whose transfer details have been supplied to BDH, notwithstanding that the player may not yet have commenced playing with such Club.

14.3. Provided the player is eligible to play in any competition match, a new member shall be deemed automatically approved if their name appears on the fixture card of the player’s first match and their details have been written on the fixture card.

14.4. A person shall not be a Playing Member of more than one Club affiliated with the BDH at any one time, without their approval except when that person is a member of a school team, junior team or a veteran’s midweek team with one Club and in any other senior team of another Club.

14.4.1. Where a person is a Playing Member of two Clubs according to Section 2 Rule 14.4, the senior Club must notify BDH so that approval can be noted in HockeyNet.

14.5. Where any player is suspended by their club or by another association for misconduct and BDH is advised by their club or the other association, then the player shall not be permitted to participate in any hockey game conducted under the auspices of BDH for the duration of their suspension.

14.6. BDH competitions are gender specific:

14.6.1. To play in a men’s or junior boy’s competition a player aged 12 years or over must be male,

14.6.2. To play in a women’s or junior girl’s competition a player aged 12 years or over must be female.

14.7. To play in a Women’s or Men’s A2 or A3 competition a player must be aged 11 years or over at 1st January of that year.

- 14.8.** To play in a Women's Veteran's Competition a player must be aged 35 years or over at 1st January of that year.
- 14.9.** To play in a Men's Over 40's grade a player must be at least 40 years old by 31 December in that year and so on for other Men's over-age grades.

15. Player Transfers

- 15.1.** A team shall not play a person who has played for another team, Association (not being the SWHA) or Metropolitan Club until that person has been transferred in accordance with this Rule. A person who has not played hockey for more than three (3) years does not require a transfer.
- 15.2.** Transfer conditions do not apply to the South West Strikers who are registered players of their Association.
- 15.3.** No person may be a playing member of two (2) teams or Associations at any time, except when that person is a member of a Junior team or Veterans team with one Club/Association and also plays in any other grade of another Club/Association, or in special circumstances as determined by the Executive, or representative.
- 15.4.** Players transferring from Club to Club within the SWHA & BDH must submit a transfer, on the approved form, to the Convenor of the South West Hockey League Committee or Records Officer of the BDH (A2 & A3) at least twenty-four (24) hours prior to the commencement of the game in which the player is to play. A transfer for any other player outside the SWHA or BDH must be presented, on the approved form, to the Convenor of the South West Hockey League Committee or Records Officer of the BDH (A2 & A3) at least ten (10) days before the commencement of the game in which the player is to play. The Club will be notified within twenty-four (24) hours of receipt of the transfer by the Convenor of the League Committee or Records Officer of the BDH (A2 & A3). The player cannot play unless the transfer has been ratified by the Convenor of the SWHL Committee or Records Officer of the BDH (A2 & A3).
- 15.5.** A player cannot play in a game for a Club unless the player has been residing in Western Australia for 21 continuous days immediately prior to that game, or the Club has obtained prior approval from the Executive, or representative. A written application for approval must be lodged with the Executive, or representative at least seven (7) days prior to the date of the game in which the player is to play (**SWHL only**).
- 15.6.** Transfers will not usually be accepted after June 30th in each year. A letter should accompany the request for clearance for the Executive, or representative to approve or disapprove.
- 15.7.** A team or Association may refuse a clearance of a player on the grounds that the person is indebted to that organisation or in possession of any property belonging to that organisation. Any question as to a clearance may be referred to the Executive, or representative, who may, notwithstanding the failure of the Club to grant a clearance, declare the player eligible to play for another Club (subject to all debts and property being cleared and or returned to the players' former Club).

16. Conduct of Matches

- 16.1.** Subject to these rules all games must be played on the date and time and at the ground nominated unless the prior approval of BDH is obtained.
- 16.2.** For a match, each team shall provide at least one (1) white hockey ball of standard requirements in serviceable condition, to the satisfaction of the umpires. A coloured ball may be used with the agreement of both teams and both umpires.
- 16.3.** No team shall commence play with less than seven (7) players and one of these players must wear secured protective headgear.
- 16.4.** A team with less than eleven (11) players may add extra players during the progress of the game until the full complement of eleven (11) is reached.
- 16.5.** Any game that is postponed shall be completed or replayed at such venue and time and date as agreed by the captains and the SMC MG.
 - 16.5.1.** If the fixture has not commenced, or less than twenty (20) minutes has been played, the fixture will be replayed in full.
 - 16.5.2.** If the match is equal to or greater than 20 minutes played the score at resumption of the match shall be the score standing at the time of the interruption.
 - 16.5.3.** The teams playing a postpone match shall consist of the same players as originally selected for the fixture.
 - 16.5.4.** In special circumstances the SMC MG may allow a change.
 - 16.5.5.** If a team refuses to complete a match after it has been postponed, that team shall forfeit the match.
- 16.6.** A postponed or replayed game due to Section 2 Rule 16.5 shall be deemed to have been played on the day originally appointed.
- 16.7.** BDH may appoint technical officers to control matches in any grade. The function and powers of the technical officers are as outlined in the HA Australian Championship Operations Manual and as determined from time to time by BDH

17. Penalties

- 17.1.** Should a team playing an ineligible player win or draw a match, the penalty shall be forfeiture of the match. The points shall be allocated to the opposing team. A score of 5-0 shall be recorded against the team which forfeits the match.
- 17.2.** If a Club records a player in the first eleven on two different match reports involving two matches in the same fixture week (Friday – Thursday as detailed in BDH calendar of events), then that player becomes an ineligible player in their second match.
- 17.3.** Should the opposing side also have fielded an ineligible player, then neither team shall receive any points and a 5-0 loss shall be recorded for both teams.

- 17.4.** A player who plays under a false name and the person whose name that player plays under shall be deemed not to have played in the game for the purposes of qualifying for Finals.
- 17.5.** If a team plays an ineligible player or records a false name on the match report in a Final it shall lose the game.
- 17.6.** If the BDH Executive believes that there is good cause for doing so, then it may reinstate some or all of the premiership points, which have been penalised under Section 2 Rules 17.1, 17.2 or 17.3.

18. Forfeits And Withdrawals

- 18.1.** A team intending to forfeit must notify the BDH office, the umpires, or Club responsible for umpiring and phone contacts (or one of the Club officers listed in the Fixture Book) of the opposing Club, 48 hours prior to the fixture.
- 18.2.** If a team attempts to field a side but finds, on arrival at the ground, that they do not have the required minimum number of members present then Fines Schedule Section 2 Rule 3.3 shall apply.
- 18.3.** If a team does not have at least seven (7) players on the field at any time then it shall forfeit the game.
- 18.4.** In the event of a team not being ready to commence within ten (10) minutes of the appointed time, the match can be forfeited in favour of the team ready to play.
 - 18.4.1.** If the opposing Captain agrees the match can be played but the time of the match will be shorten to align with the schedule fixture time (halves to be off same period of time)
- 18.5.** If a team forfeits a game it shall be deemed to have lost the game nil (0) goals to five (5) and the opposing team shall be credited the three (3) premiership points.
- 18.6.** When a team withdraws from a game after the game has started, it will be deemed to have lost the game.
 - 18.6.1.** If the team was losing at the time of the forfeit goals scored for and against each team shall stand or a 5 goals to nil result shall be awarded to the opposing team, whichever results in a greater goal difference to the non-forfeiting team.
 - 18.6.2.** If the team was winning at the time of the forfeit, a 5 goal to nil result shall be awarded to the opposing team.
- 18.7.** When a team is withdrawn after the commencement of the season all Fairest & Best votes, points and goals scored in games involving that team prior to its withdrawal are to be cancelled.

19. Umpiring

- 19.1.** Clubs shall provide umpires as directed by BDH.

- 19.2.** When a Club is designated to provide an umpire or umpires for a fixture and that Club fails to provide such umpire or umpires for that fixture then the Club shall be subject to the fines for each umpire not provided as set out in the Fines schedule Section 2 Rule 3.5.
- 19.3.** Any umpire that officiates at a fixture as a replacement for a designated rostered club umpire who has not filled their umpiring duty shall be paid an amount as agreed upon annually.
- 19.4.** All Umpires, when appointed by their Club, shall endeavour to wear appropriate clothing or official umpiring dress, unless advised by BDH.
- 19.5.** Umpires appointed by BDH shall be given precedence over all other umpires at any fixture and shall wear the prescribed uniform.
- 19.6.** An appointed umpire or technical officer shall be considered as a delegate with the authority of BDH during the progress of a fixture and proper respect is due to them. An umpire's rulings during the progress of a match shall be final and shall not be the subject of dispute or argument.
- 19.7.** In the event of excessive harassment of an umpire by coaches, Club officials or supporters, the technical officer (or umpires where there is no technical officer) shall have the power to stop the game, call both captains and ascertain whether the offending person(s) is a coach, Club official or supporter.
- 19.7.1.** If a supporter, the person must be ignored and the game continued.
- 19.7.2.** If a coach or Club official, name and Club should be written on the match report and captain asked to warn offender that if harassment persists, the game may be suspended and allocation of points shall be decided by the Protests and Disputes Tribunal.

20. Misconduct Cards

Any breach of the FIH Rules of Hockey or the BDH Rules shall be dealt with, where applicable, with the imposition of either a;

- Warning (green card)
- Temporary Suspension (yellow card)
- Permanent Suspension (red card)
- Misconduct charge against a participant.

20.1 Temporary Suspensions (yellow card)

BDH will regulate and administer, through Hockey Net system, temporary suspensions as follows;

- 20.1.1** When a player accumulates four (4) temporary suspensions in the BDH or affiliated association during the competition season, a one-game suspension from all BDH or affiliated association competitions is imposed as determined by BDH.

- 20.1.2 For every additional three (3) temporary suspension a player receives in any BDH or affiliated association competition during the season after the fourth caution, a two-game suspension is imposed from all BDH or affiliated association competitions as determined by BDH.
- 20.1.3 If at the end of the qualifying season a player is due for disqualification under this rule then the disqualification shall apply for the finals series or from the commencement of the following season unless otherwise advised by BDH.
- 20.1.4 For the purpose of finals, all temporary suspensions will be removed from a player's record at the end of the qualifying season. When a player accumulates two (2) temporary suspensions in any BDH or affiliated association competition during the finals series, a one-game suspension is imposed from all BDH or affiliated association competitions as determined by BDH (20.1.4 does not apply to the Junior Competition).
- 20.1.5 BDH will notify clubs whose players are suspended with a minimum 24 hours notice prior to the next fixture game.

20.2 Permanent Suspensions (red cards)

- 20.2.1 In the event of a player receiving a permanent suspension, the umpire concerned must submit a report on the incident to the BDH Convenor within 48 hours of the offence occurring.
- 20.2.2 The player will be suspended from all BDH or affiliated association competitions for the next following fixture for which they are available and the player may face a tribunal where the tribunal will decide if further penalty/penalties are to be incurred.
- 20.2.3 If at the end of the season a player is due for disqualification under this rule then the disqualification shall apply from the commencement of the following season.

20.3 Game Suspensions

A player shall be deemed to be available for a game unless they are:

- 20.3.1 Representing Western Australia in an Australian Championship or Australian Hockey league game;
- 20.3.2 Participating in an Australian Representative Team, or
- 20.3.3 Serving a suspension imposed by the Protests and Disputes Tribunal.

21. Premiership

- 21.1. No member of any affiliated or associated body shall institute any hockey Donors Cup or prize competition without the prior authority of BDH.
- 21.2. The Premiership table shall be established by awarding teams three points for a win, one point for a draw and no points for a loss.
- 21.3. The team finishing first at the completion of the qualifying fixtures in each grade is the Challenge Cup winner for that grade.
- 21.4. Where two teams have played in an equal number of fixtures and have an equal number of premiership points, their relative positions on the premiership table shall be decided:

- 21.4.1.** Firstly, on highest goal difference. Goal difference is determined by subtracting the total goals scored in the season against total number of goals conceded in the season (e.g. 40 goals scored minus 20 goals conceded equals a goal difference of +20);
 - 21.4.2.** Secondly, by the most number of matches won;
 - 21.4.3.** Thirdly, by the most number of goals scored;
 - 21.4.4.** Fourthly, by the team with the highest number of goals scored when the teams played each other during the season; and
 - 21.4.5.** Lastly, if still equal, by the tossing of a coin.
- 21.5.** Where the teams have played in an unequal number of games, the position of teams on the premiership table shall be decided on percentages.
 - 21.5.1.** A team percentage is arrived at by dividing the points scored by the possible points and multiplying the result by a hundred (e.g. 12 games played = possible points 36, points scored = 18. Percentage $18/36 \times 100 = 50\%$).
- 21.6.** Clubs querying or wishing to correct the premiership table must do so in writing to the Records Officer of the BDH. Changes will not be made without confirmation from involved clubs.
- 21.7.** Should an error on the premiership table not be queried or otherwise corrected within two weeks of the date of publication of that premiership table, the premiership table may be deemed to be correct.

22. Tie Breakers

- 22.1.** In the event of a Finals fixture resulting in a draw at the conclusion of normal time, a further two periods of 7 ½ minutes “sudden death” extra time will be played.
- 22.2.** There shall be a two (2) minute break in time between the end of the fixture and the commencement of the tiebreaker.
- 22.3.** If a goal has not been scored by either team after the first period of extra time teams immediately change ends for the second period of 7 ½ minutes.
- 22.4.** Normal interchange rules apply during extra time.
- 22.5.** For a team having a player under temporary suspension at the end of normal time, the offending team shall play with one less player for the duration of the temporary suspension.
- 22.6.** For a team having a player under permanent suspension at the end of normal time, the offending team shall play with one less player for the duration of extra time.
- 22.7.** The match concludes once the first goal (golden goal) has been scored – the scoring team wins the match.
- 22.8.** If there is still no result at the conclusion of extra time, then a penalty stroke competition will be played.

- 22.9.** There shall be a two (2) minute break in time between the end of extra time and the commencement of the penalty stroke.
- 22.10.** Permanently suspended (red card or two yellow cards) players are ineligible to take part in a penalty stroke competition.
- 22.11.** The umpires will decide which goals are to be used for the penalty stroke competition.
- 22.12.** Team captains shall toss a coin to decide which team takes the first stroke.
- 22.13.** In a penalty stroke competition five (5) players from each team shall take a penalty stroke alternatively. The penalty stroke can be taken by any of the players who have taken the field of play during the match.
- 22.14.** Each goalkeeper shall defend for their team unless unable to do so, in which case another player may replace him/her. This player must wear approved goalkeeping equipment.
- 22.15.** The competition will cease once an outright winner has been established.
- 22.16.** In the event of an equal number of goals having been awarded, another series of penalty strokes shall be started and shall feature “sudden death” which shall mean that the winner shall be the first team to have scored one more goal than the opposing team after an equal number of penalty strokes has been taken by each team.
- 22.17.** The sequence of stroke takers does not need to be the same as in the previous series, however, the original five (5) stroke takers must be used. The team captain has freedom of choice at the time of each stroke as to which of the nominated players shall take the stroke.
- 22.18.** In the second (unlimited) series, all five nominated players shall take a stroke before any of them are eligible to take a further stroke.
- 22.19.** The team, which defended the first stroke of the first series, shall take the first stroke of the second series.

23. Reports

- 23.1.** A player may be reported by the umpire or opposing team captain if they have:
- 23.1.1.** Disputed the decision of any umpire;
 - 23.1.2.** Used insulting or abusive language before, during or after the match;
 - 23.1.3.** Performed a deliberate act contrary to fair play;
 - 23.1.4.** Caused interference or attempted to cause interference with the control exercised by an umpire during a match; or
 - 23.1.5.** Acted in a manner likely to bring discredit on the game of hockey.

24. Change of Rules

- 24.1.** In accordance with **clause 18 of its constitution** the Executive of BDH may, from time to time, make, alter and repeal the Rules of the Association in conjunction with the relevant sub committee.
- 24.2.** Notwithstanding any other provisions contained in these Rules, if the Executive is of the opinion that there is good reason for not following the provisions of these Rules then the Executive may at its discretion and in conjunction with the relevant sub committee and or rules contained in the SWHL or Hockey WA Rules vary the application of any of the rules.

SECTION THREE: SPECIFIC SENIOR COMPETITION RULES

1. Application

- 1.1. Section Three Rules apply specifically to all senior games played in the A2 & A3 competitions conducted by BDH (including Veterans competitions except where specifically excluded).

2. Grading

- 2.1. The Executive of BDH shall cause the Senior Winter Competition be divided into:
- 2.1.1. A Grade - South West Hockey League
 - 2.1.2. A2 Grade Men's and Women's Association Competition
 - 2.1.3. A3 Grade Men's and Women's Association Competition
 - 2.1.4. Men's Veterans Midweek
- 2.2. The South West Hockey League shall have nine (9) women's teams and eight (8) men's teams at the commencement of the competition. Additional teams may be included in South West Hockey League from time to time as determined by the South West Hockey Association. All other grades in any Competition shall, as determined by the Executive, have at least six (6) teams wherever possible and play three (3) rounds of fixtures.
- 2.3. BDH shall have the power to consider and act upon any request in writing from a Club, for promotion or relegation of that Club's team(s) from one grade to another.
- 2.4. No less than four (4) weeks from the beginning of the season, BDH shall circulate to all member Clubs, a list of all nominated teams set out in their grades.
- 2.5. Any Club disagreeing with the grading of any of its teams in that list for that year shall appeal to BDH within seven (7) days of notification of the grading.

3. Two Games In A Week

Preamble – the intent of the substitution ("S") rule in Men's grades is to allow a lower graded player to participate in a higher grade team for development purposes whilst not missing out on the player's regular full game.

- 3.1. Subject to these rules, no player is permitted to play in more than one game in any fixture week except in the cases listed in Section 3 Rules 3.2, 3.3, 3.4 and 3.8.1. Also in the case of a replayed or postponed fixture, or a split round of fixtures played on two (2) separate days which shall be regarded as one fixture week for the purpose of this Rule. A fixture week consists of Friday to Thursday inclusive.
- 3.2. In men's matches, a development player (aged Under 18 as at the 1st of January in that current season) will be eligible to act as a substitute player in any match for their Club provided that he does not enter the field of play during the first fifteen (15) minutes of the match, unless substituting for a player, who in the opinion of the umpire, has

sustained an injury either preventing them from immediately resuming their part in the match because the injury requires medical attention off the field, or preventing them from taking any further part in the match. A development player is eligible to play in the first eleven in a lower grade in the same fixture week, but may only be named as a substitute once in the same fixture week.

- 3.3. In **women's** matches, any player will be eligible to act as a substitute player in any match for their Club provided that she does not enter the field of play during the first fifteen (15) minutes of the match, unless substituting for a player, who in the opinion of the umpire, has sustained an injury either preventing them from immediately resuming their part in the match because the injury requires medical attention off the field, or preventing them from taking any further part in the match. This substitute player is eligible to play in the first eleven in a lower grade in the same fixture week, but may only be named as a substitute once in the same fixture week.
- 3.4. Players named in the first (1st) eleven for the South West Strikers Men's team for that weekend's fixture are ineligible to play in local Club fixtures prior to the South West Strikers men's fixture in that round. Goalkeepers may receive special consideration if a written application from the Club is forwarded to the SWHA.
- 3.5. **The substitute player/s must be clearly indicated on the higher grade match report sheet by an ("S") in the player role column.**
- 3.6. Use of the substitute rule is only permitted if the higher grade team has eleven (11) or more players, not including the substitute players.
- 3.7. Use of the substitute rule is permitted in the final series.
- 3.8. Goalkeeper permit player:
 - 3.8.1. A player designated as a goalkeeper from each team (nominated in writing by that player's Club prior to the first fixture week) may play as a goalkeeper in their regular grade and as a field player in another grade in the same fixture week. The nominated player is eligible to play in the named first eleven in two (2) games, but is not permitted to be named as a substitute for a higher grade in a third (3rd) game in the same fixture week. These rules shall not prevent a player from playing two games in the same fixture week.
 - 3.8.2. If a player plays as a field player and a goalkeeper throughout the season, that player can qualify for two finals, BUT can only qualify in a final for the position in which the player has played in that grade throughout the year (for example if a player has played as a goalkeeper in SWHL and a field player in A2 they cannot play as a goalkeeper in an A2 game).
 - 3.8.3. This Rule is not used to obtain an unfair advantage.
 - 3.8.4. **The Goalkeeper permit player must be clearly indicated on the second match report sheet by a "P" in the player role column.**
- 3.9. In exceptional circumstances, BDH may grant permission for a player to play in two games in a fixture week. BDH will not give permission unless the Club can clearly demonstrate that an unfair advantage will not be obtained.

- 3.10. If in any way a Club contravenes this rule, then the Substitute or Permit player(s) becomes an ineligible player in that player's second or later fixtured match regardless of the grade and the appropriate penalty will be applied (refer Section 2 Rule 17.1).
- 3.11. If a goalkeeper is injured or ill a goalkeeper from a lower grade can play in a higher grade as well as their own grade. The Club needs to submit an application to the BDH Administrator for SMC MG approval 24 hours prior to the match.
- 3.12. All players in the Strikers squad are eligible to play in the South West Hockey League **only**, unless they are under 18 as at 1st January. A list of Strikers players must be lodged with the Records Officer before the first fixture. Special permission may be sought from the SMC MG after a written application has been lodged with the BDH Administrator by the Tuesday prior to the match for rulings that contravene this rule.

4. Challenge Cup

- 4.1. The team finishing first at the completion of the first round of fixtures in each grade shall be the winner of the Challenge Cup.

5. Finals

- 5.1. The top four teams at the completion of the qualifying fixtures shall play in the final series.
- 5.2. The final series shall comprise:
 - 5.2.1. The third and fourth placed teams shall play in the first semi final. The losing team of the first semi final will be eliminated.
 - 5.2.2. The first and second placed teams shall play in the second semi final. The winning team of the second semi final shall play in the grand final.
 - 5.2.3. The winning team of the first semi final and the losing team of the second semi final shall play in the preliminary final.
 - 5.2.4. The winning team of the preliminary final shall play the winning team of the second semi final in the grand final.
- 5.3. In the event of an ineligible player playing in a Semi Final, Preliminary Final or Grand Final fixture, the penalty shall be forfeiture of the fixture in which the breach occurred.

6. Qualifications for Finals

- 6.1. To play in a final, a player must have played at least **four (4)** fixtures prior to the semi finals for the Club in the senior competition (excluding Veterans Leagues) in that season. In addition, a player:
 - 6.1.1. Must have played at least half of their fixtures for the season (**in the first eleven if playing two games in a fixture week**) in that grade or lower; or
 - 6.1.2. Must have played in that grade or lower for their last four qualifying round matches; or
 - 6.1.3. Must obtain permission from BDH. The BDH will not give permission unless the Club can clearly demonstrate that an unfair advantage will not be obtained.

7. Eligibility for Players Playing Twice

- 7.1.** 15 minute rule (substitute players) – Only the lower grade shall count towards finals eligibility.
- 7.2.** Permit Player (Goalkeepers) – Both games shall count towards finals eligibility.
- 7.3.** A club must apply in writing to the SMC MG 48 hours prior to seek permission for a person to play in a finals fixture who does not fulfill the eligibility criteria.

8. Grading Of Players

- 8.1.** A player may play in any grade for which they are qualified provided that when the team the player has played more than half of their previous fixtures in the **first eleven**, has a bye, they cannot play in a lower grade unless permission has been granted by BDH. Application for permission must be in writing and submitted to the BDH office by the Tuesday prior to the fixture. BDH will not give permission unless the Club can clearly demonstrate that an unfair advantage will not be obtained.
 - 8.1.1.** This Rule shall only apply after the **third fixture** of the season for each team in each grade, however during the first three weeks fixtures a player can only play in the grade directly below the grade that they have played more than half of their previous fixtures in the first eleven.
- 8.2.** For the purposes of these Rules the leagues of BDH in descending order are South West Hockey League, A2 Grade, A3 Grade and Veterans Midweek.
- 8.3.** Where a club has two or more teams in the one grade, once a player has played **five (5)** fixtures for a team in that grade they are then registered to that team for the rest of the season for that grade.

9. Presentations

- 9.1.** The Club that finishes the qualifying fixtures the best overall will be declared the winner of the Club Championship Cup.
- 9.2.** The Championship Club will be determined by Section 2 Rule 21, but will be determined by the aggregate of all Club teams' matches over the qualifying fixtures.
- 9.3.** Clubs must have two or more teams participating in the SWHA and/or BDH competition to be eligible. Individual teams cannot win the Championship Cup.
- 9.4.** Fairest & Best (F&B) Player
 - 9.4.1.** Umpires for each match shall award Fairest & Best Votes on the voting slip provided and place in a sealed envelope attached to the fixture card.
 - Four (4) Votes to the 1st Fairest & Best player on ground
 - Two (2) Votes to the 2nd Fairest & Best player on ground

- One (1) Vote to the 3rd Fairest & Best player on ground

9.4.2. The players with the most votes in each Grade at the end of the season shall be deemed the winner of the Fairest & Best award for that Grade.

9.4.3. If two or more players have the same number of votes, all the players shall be deemed joint winners of the F&B award.

9.4.4. The Runner- Up F&B will be the player that polled the second most number of votes.

9.4.5. If there are two or more players equal on the second most number of votes, all the players shall be deemed joint winners of the Runner-Up award.

9.4.6. If the F&B Award has two or more winners, there shall be no runner-up award given.

9.5. Highest Goal Scorer.

9.5.1. For each Grade the player that scores the highest number of goals in that Grade during the qualifying season shall be deemed the winner of the Highest Goal scorer.

9.5.2. In the event of two or more players scoring the highest number of goals during the season, they shall all be deemed joint winners of the Highest Goal scorer.

9.6. Goalkeepers of the Year

9.6.1. The Goalkeeper of the Year Awards shall be determined by the SMC members. The SMC members shall vote by ballot:

- 3 points for first choice
- 2 points for second choice
- 1 point for third choice.

9.6.2. The SMC members shall consider the following in determining their choices:

- Standard of goalkeeping during the season
- Attitude of the goalkeepers during the season
- Assistance provided in developing goalkeeping during the season
- Participate at various events during the season.

9.6.3. The Goalkeeper with the most number of points shall be the winner.

9.6.3. In the event that the award for Goalkeeper of the Year ends in a draw the SMC members shall revote only on the goalkeepers who drew on the highest points. There shall be one vote per SMC member.

9.6.4. If the Goalkeeper of the Year is still a draw, those goalkeepers voted with the most points shall be joint winners of the award.

9.7. Umpire of the Year

9.7.1. The Umpire of the Year Awards shall be determined in the same manner as the Goalkeeper of the Year.

9.7.2. The SMC members shall consider the following in determining their choices:

- Standard of umpiring during the season
- Attitude of the umpire during the season
- Assistance provided in developing umpires during the season
- Participate at various events during the season.

9.8. Ineligible for Awards

9.8.1. Any affiliated member of the B&DH is suspended during the season by the SWHA or BDH Protest & Disputes Boards/Committee, then that person is ineligible to win any award.

10. Other Leagues

10.1. The Veterans Leagues shall be comprised of one or more grades and the qualification for playing in those leagues shall be as set down by the Executive from time to time.

11. Situations not covered by these rules

11.1. Any situation not provided for explicitly in these Senior Competition Rules shall be referred firstly to the SWHA rules and secondly to the Hockey WA rules and determined in conjunction with these rules.

1. SECTION FOUR: SPECIFIC MENS VETERANS COMPETITION RULES

- 1.1.** These rules apply to all Men's Veterans games played in competitions conducted by BDH. These rules cover the specific differences to the general and senior rules applying to all Veteran's competitions and take precedence where any discrepancies occur.
- 1.2.** All players must be 35 years of age or older to be eligible to play veterans.
- 1.3.** Affiliated teams and players from other Associations are permitted to play in the Veterans competition as long as they are eligible.
- 1.4.** In the event of a team not being able to field a goalkeeper for a regular fixture the team may "borrow" another goalkeeper from other Veteran teams but not on a permanent basis.
- 1.5.** To qualify for Challenge Cup & Finals only matches played in the Veterans competition will count towards qualification.
- 1.6.** The team finishing first at the completion of the first round of fixtures in each grade shall be the winner of the Challenge Cup.
- 1.7.** Tie Breakers
 - 1.7.1.** In the event of a Finals fixture resulting in a draw at the conclusion of normal time, a penalty stroke competition will be played.
 - 1.7.2.** There shall be a two (2) minute break in time between the end of the fixture and the commencement of the tiebreaker.
 - 1.7.3.** Permanently suspended (red card or two (2) yellow cards) players are ineligible to take part in a penalty stroke competition.
 - 1.7.4.** The umpires will decide which goals are to be used for the penalty stroke competition.
 - 1.7.5.** Team captains shall toss a coin to decide which team takes the first stroke.
 - 1.7.6.** In a penalty stroke competition five (5) players from each team shall take a penalty stroke alternatively. The penalty stroke can be taken by any of the players who have taken the field of play during the match (the exception being as per 1.7.3).
 - 1.7.7.** Each goalkeeper shall defend for their team unless unable to do so, in which case another player may replace them. This player must wear approved goalkeeping equipment.
 - 1.7.8.** The competition will cease once an outright winner is established.
 - 1.7.9.** In the event of an equal number of goals having been awarded, another series of penalty strokes shall be started and shall feature "sudden death" which shall mean that the winner shall be the first team to have scored one more goal than the opposing team after an equal number of penalty strokes have been taken by each team.
 - 1.7.10.** The sequence of stroke takers does not need to be the same as in the previous series, however, the original five (5) stroke takers must be used. The team captain has freedom of choice at the time of each stroke as to which of the nominated players shall take the stroke.

- 1.7.11. In the second (unlimited) series, all five (5) nominated players shall take a stroke before any of them are eligible to take a further stroke.
- 1.7.12. The team which defended the first stroke of the first series shall take the first stroke of the second series.
- 1.8.** In all Finals matches goalkeepers are only eligible to play for their affiliated team.
- 1.9.** All BDH Rules otherwise apply.

SECTION FIVE: SPECIFIC JUNIOR COMPETITION RULES

1. Application

- 1.1.** These rules apply to all junior games played in competitions conducted by BDH. These rules cover the specific differences to the General rules, Senior and Veteran's competitions and take precedence where any discrepancies occur.

2. Definitions

- 2.1.** In these Rules unless there is something inconsistent in the context therewith:
- 2.1.1.** Age group means the whole age group (i.e. Under 16).
 - 2.1.2.** Grade means the specific grade within the age group (i.e. Under 16 Division One).
 - 2.1.3.** Division means the specific division within the grade of the age group (i.e. Under 16 Division One or Two)
 - 2.1.4.** Qualifying Round Games Refers to all games conducted prior to the commencement of the finals series
 - 2.1.5.** Final Games Refers to all games in the finals series (semi, preliminary and grand).
 - 2.1.6.** Season Refers to all games including grading, round and final games.
 - 2.1.7.** Player Refers to any player regardless of their position, includes field players and goalkeepers.
 - 2.1.8.** Regular Grade means the grade in which a player has played 50% or more of his total BDH junior competition games for that Club in the current season, determined at the completion of week five of the season.

3. Grading

- 3.1.** The junior age division at 1 January of that playing year area as follows;
- 3.1.1.** U/9 - 8 years and under
 - 3.1.2.** U/11 - 10 years and under
 - 3.1.3.** U/13 - 12 years and under
 - 3.1.4.** U/16 - 15 years and under
- 3.2.** Dispensation for special circumstances must be sought in writing to the Committee prior to the player playing.
- 3.3.** A player may play for another club if their club has no team in an age group that they are also eligible to play in, in accordance with Rule 3.1.
- 3.4.** A junior player may play in an older age group if it not at the expense of another player registered in the older age group.
- 3.5.** Girls may play in the Junior Boys competition up to and including Under 16s.

- 3.6.** In accordance with the Equal Opportunity Act a club must submit in writing an application to the JMC before the playing of a boy who is 12 years or older in a girls competition.
- 3.6.1.** The application must be lodged with the Convenor and will be judge on the physique, strength and stamina of each individual case within seven (7) days of receipt of same.
- 3.6.2.** If the Committee feels it does not have the expertise to deal with such an application the matter is to be forwarded to the Protests and Disputes Committee of Equal Opportunity Board if necessary.
- 3.6.3.** Under the age of 12 players are not required to be assessed however the playing of boys in the girls competition who are under the age of 12 is not encouraged by the Bunbury Districts Junior Hockey Committee.
- 3.7.** Players may play for one club in juniors and another in the senior competition.
- 3.8.** If the Committee is advised that a Club has suspended one of its players, then that player shall not be eligible to play in any junior hockey game during the period of the suspension unless the prior consent of the Committee is obtained.
- 3.8.1.** The penalty, should a team win, lose or draw a match playing an ineligible player, shall be forfeiture of the match and the points shall be allocated to the opposing team. A score of 3 – 0 shall be recorded against the team which forfeits a match.
- 3.8.2.** Should the opposing side also have fielded an ineligible player, then neither team shall receive any points and a score of 0 – 0 shall be recorded for both teams.

4. Transfers

- 4.1.** A player is deemed to be cleared at the end of the season provided they are financial. A list of unfinancial players is to be submitted at the Association AGM.

5. Conduct of Matches

- 5.1.** In Under 11, 13 and 16 teams a maximum of 11 players are allowed on the field at any time, one of which must be a goalkeeper or kicking fullback see Section 5 rule 5.9 & 5.9.1 with up to five (5) substitutes. Substitutes are interchangeable and substitutions shall take place at the centre of the fields on a roll on roll off basis. Players may be interchanged at any time, except during penalty corners.
- 5.2.** One or more of the five (5) interchange players may enter the field of play at any time after the commencement of the game.
- 5.3.** A designated goalkeeper is eligible to play as a goalkeeper in her regular grade and as a field player in another grade; this rule applies for the finals providing;

- 5.3.1.** The two (2) games are in different age divisions.
 - 5.3.2.** in accordance with Section 5 Rule 3.1.
- 5.4.** Teams wishing to play a fixture at an alternative time or venue must notify the Secretary 48 hours prior to the scheduled game. The game must be played within three weeks of the original date. Teams will be responsible for umpires, fixture cards and turf bookings.
- 5.5.** Under 11, 13 and 16 games will consist of two 25 minute halves. Games will start and finish on the umpires whistle without allowance for injury time with five (5) minutes for half time. Penalty Corners awarded at half and full time will be played out. This rule also applies for the finals.
- 5.6.** Starting Time – all matches are to start ON TIME and if any early match is running late and there is another match to be played on the same field then the early match is to be played short. Technical Delegates and or Umpires are to see that this rule is strictly enforced.
- 5.7.** Forfeits - When any team forfeits a fixture full point for a win together with a score of **three (3) goals** to nil (0) shall be credited to the team ready to play. A score of three (3) goals to nil shall be recorded against the team that forfeits the match. The team receiving the forfeit must submit a scorecard to the Records Keeper within the prescribed time.
- 5.8.** Electrical Thunderstorm
 - 5.8.1.** If an electrical thunderstorm develops prior to a match the Executive Committee is to assess the severity of the storm and the potential for abandonment of the game or delay in the commencement time.
 - 5.8.2.** If the situation arises during a match, the umpires will confer and discuss the severity of the storm and if it is deemed too dangerous to continue play, they will call time-out and players and officials will be evacuated to the Stadium or Wet Turf Shelter.
 - 5.8.3.** The Executive or Umpires shall deem it too dangerous to continue play by applying a 30/30 rule for lightning ie. there is less than 30 seconds between the flash and the thunder (flash-bang).
 - 5.8.4.** An Executive Officer or an umpire will make an announcement requesting all patrons and staff to take shelter under cover until the storm has passed.
 - 5.8.5.** Play will resume once the danger has passed, provided it is no longer than 20 minutes from when time-on was called.
 - 5.8.6.** If the break in play is longer than 30 minutes the game is officially abandoned and the outcome of the game is determined by the BDH junior rules governing the game.
- 5.9.** Goalkeepers

5.9.1. Protective headgear is compulsory for Goalkeepers or kicking fullbacks. Any team unable to supply a helmet after the starting time for the game shall forfeit that game.

5.9.2. Under 16 Competitions – protective headgear, goalie chest plate and goalie leg pads are compulsory.

5.9.3. The goalkeeper must not play above the defensive 25 yard line.

5.10. Under 9 Grades

5.10.1. Under 9 teams will consist of 8 players on the field with additional substitutes. Under 9 teams will not have a kicking fullback.

5.10.2. Under 9 games will be two 15 minute halves.

5.10.3. Tomahawks and raised balls are NOT allowed in Under 9.

5.10.4. No records will be kept for the Under 9 competition. All players will receive a Certificate of Participation at the seasons end.

5.10.5. Players must be registered

5.11. Under 11 Grades

5.11.1. The rule against dangerous play shall be **strictly** enforced in Under 11 grades.

5.11.2. Tomahawks and raised balls are NOT allowed in Under 11.

5.11.3. In all Under 11 grades, the coach may be permitted to move around the field, between the 25 yard lines, provided that play is not interrupted or disrupted and that the presence of either coach is not intimidating to the players or to the umpires.

5.11.4. Coaches are not permitted in the defensive or attacking 25 yard areas of the field during finals.

5.11.5. No penalty strokes shall be awarded.

5.12. Under 13 Grades

5.12.1. Tomahawks are NOT allowed in Under 13.

5.12.2. Coaches are not permitted on the field during the game

5.12.3. Coaches, players or spectators are not permitted behind the goals during the game.

5.13 It is highly recommended that all teams have first aid equipment.

6. Umpires and Technical Delegates

- 6.1. All teams are required to provide their own umpires for normal fixtures. The Committee will provide umpires for the Finals. All umpires shall wear appropriate clothing or official attire where possible. It is the umpire's responsibility to ensure the game commences on time and to keep time and signal with their whistle half time and the end of the game.
- 6.2. The Committee shall appoint Technical Delegates for all normal fixtures for the turf when possible. If no Technical Delegate is available a game referee will be available for each grade to handle any disputes should they arise.
- 6.3. The Committee shall appoint Technical Delegates for all turf finals.
- 6.4. An umpire or technical delegate officer is approved by the Association shall be considered as a delegate of the authority of the Association during the progress of a match and proper respect is to be paid to them. Their rules during progress of the match shall be final and shall not be the subject of dispute or argument.
- 6.5. Umpires must ensure that all open cuts and abrasions are treated immediately. If a player is bleeding, the umpire shall call time. The player must immediately leave the field to receive treatment. Substitution may be made except in the case of a penalty corner for a field players or the player may return to the field once bleeding has been controlled within this time period. The wound must be covered and any contaminated clothing changed. If the bleeding player does not leave the field voluntarily, or when asked, then umpire may suspend the player for misconduct. Time allocation will be at the umpire's discretion.

7. Finals

- 7.1. All players in semi-final, final and grand final teams must have played in at least four (4) fixtures prior to the semi-finals for the club in that season.
- 7.2. Under 11, 13 and 16 the top four teams will play Semi, Preliminary and Grand Finals.
- 7.3. Players may play as many games in as many **age groups** as they are eligible for however to be eligible to play in finals a player must:
 - 7.3.1. Have played at least four (4) games with the Club in the current season and played all of their games in that grade or lower.
 - 7.3.2. No players who has played the majority of their games in the first eleven (11) of a higher grade shall be qualified to play in any lower grade team, except in special cases where permission to return to a lower grade is given by the JMC. NOTE putting a players name on the scorecard if they have not played in that game will deem this game not eligible to be counted.
 - 7.3.3. Obtain the prior permission of the JMC. The Committee shall only give permission if it is satisfied that it will not result in an unfair advantage. A written application must be lodged with the Secretary by the Sunday prior to the match for rulings that contravene this rule.
- 7.4. If a team is required to supply an umpire for a final then the umpire shall not be a parent or sibling of a child in that team or the coach of that team.

- 7.5.** If a team supplies an umpire for a final in contravention of Section 5 Rule 7.4 then the Committee may deem the fixture a forfeit by the offending team.
- 7.6.** In the event of a Under 11, 13 or 16 semi-final, final or grand final game being a draw at the end of normal playing time, a further two periods of 5 minutes “sudden death” extra time, with the number of players used decreasing, will be played. The match concludes once the first goal has been scored and the scoring team wins the match. The rules for this tiebreaker will be as follows:
- 7.6.1.** There shall be a two (2) minute break in time between the end of the fixture and the commencement of the tiebreaker.
- 7.6.2.** For the first period of 5 minutes, each team will nominate a total of nine (9) players **including** a goalkeeper to take the field (subject to Section 5 Rule 5.9).
- 7.6.3.** If either team has not scored a goal after the first period of extra time, teams immediately change ends for the second period of 5 minutes.
- 7.6.4.** Normal interchange rules will apply during extra time.
- 7.6.5.** For a team having a player under temporary suspension at the end of normal time, the offending team shall play with one less player for the duration of the temporary suspension and for a team having a player under permanent suspension at the end of normal time, the offending team shall play with one less player for the duration of extra time.
- 7.6.6.** The match concludes once the first goal has been scored and the scoring team shall win the match. If there is still no result at the conclusion of extra time;
- Under 11 age group the game will be called a draw and the team higher on the ladder will go through to the following set of finals. Should the same occur in the Grand Final fixture, the game will be called a draw, the result being a tied first place win to both teams.
- Under 13 & 16 age group then a penalty stroke competition will be played. There shall be a two (2) minute break in time between the end of extra time and the commencement of the penalty stroke competition.
- 7.6.7.** The umpires are to decide which goals are to be used for the penalty stroke competition. Team captains must toss a coin to decide which team takes the first stroke.
- 7.6.8.** In a penalty stroke competition, five (5) players from each team shall take a penalty stroke alternatively. Each team must take all five strokes. Should a fixture have to be decided by a tiebreaker, the penalty strokes can be taken by any of the players who have taken the field of play during the match. Each goalkeeper shall defend for his or her team unless unable to do so, in which case another player may replace him or her. This player must wear approved goalkeeping equipment (see Section 5 Rule 5.9).
- 7.6.9.** In the event of an equal number of goals being awarded from the first set of five (5) penalty strokes, another series of penalty strokes shall take place and

shall be sudden death, which means the winner shall be the first team to have been awarded more goals than the opposing team after an equal number of strokes have been taken. Sequence of players may be changed but the original five (5) players must remain excepting when an injury occurs.

7.6.10. Five (5) players from each of the two teams chosen from the players listed on the Official Score Card (excluding any player who is under suspension) shall take a penalty stroke alternately against one and the same goalkeeper of the other side, unless they has been incapacitated.

7.6.11. The team having been awarded the highest number of goals shall be the winner and the competition will cease once an outright winner has been established.

8. Grades and Grading

8.1. Divisions within a Grade

8.1.1. A player may play in two games within a fixture week (Monday to Sunday) under the following circumstances.

8.1.2. A player can only play in a grade higher than where registered.

8.1.3. A player can only play in a higher grade three times. Four games will automatically register that player in the higher grade.

8.1.4. Dispensation for special circumstances must be requested in writing to the JMC.

8.2. Where a Club has two teams in the one grade each player shall be given three (3) fixtures to grade. On the fourth fixture card, the players in these grades are registered for the rest of the year unless application is made to the Executive Committee. Players from either team can still play in a lower or higher grade for her club within the rules covering this.

8.3. Round Robins as a means of grading may be conducted where necessary for all grades.

9. Presentations

9.1. Premiership – after the Grand final in each grade appropriate awards shall be presented.

9.2. All Premiership Shields and Perpetual Trophies are to be retained by the committee and displayed at the Walter Scott Pavilion.

9.3. Under 11, under 13 and Under 16 Fairest and Best Awards –

9.3.1. Umpires to select best on ground:

- 4 votes - best player
- 2 votes - second best player
- 1 vote - third best player

- place in sealed envelope attached to scorecard, for secret ballot. At least one umpire must sign across the seal.

- Coaches to select 3 – 2 – 1 votes for their team and write on scorecard to be published in the paper. Coaches votes are NOT used for fairest and best awards.

9.3.2. The Fairest and Best will be calculated at the conclusion of the final round of the season with the person with the highest total of votes deemed the winner.

- In the event of two or more players being awarded an equal number of votes, joint winners will be declared.

9.4. Any person found guilty by the Disputes Committee or receiving a suspension will not be eligible for the Fairest and Best award in any grade.

10. Carnival and Representative Team Selections

10.1. Carnival selection is based on player nomination as well as selection.

10.2. Players must be registered with the BDH

10.3. A player who fails to turn up at any competition without any forewarning or written explanation may be excluded from any further participation in that current season.

10.4. Players will play within their chronological age grouping. Request for dispensation will be made in writing and each case considered on its merits.

10.5. Players registering shall be required to sign a Code of Conduct.

10.6. The JMC shall have the power to appoint a Manager and Coach of Carnival teams. Those interested in Coaching and/or Managing may nominate in writing to the JMC by the closing carnival players nomination date. The JMC will set the criteria and make the selection for these positions.

10.7. The JMC shall have the power to appoint the selection panel. The Selection Panel should consist of Carnival Team Coach/s and three (3) panel members.

10.8. The JMC to approach Club coaches of teams to be a part of the Team Selection Panel to select representative teams. The representative team coach to be included on this selection panel. This is to apply to all junior grades.

10.9. The appointed coaches and two selectors for each age group will make the player selection. The JMC will endorse the selections. Coaches are encouraged to seek selection advice and assistance.

10.10. The Selection Committee for each representative team may select up to sixteen (16) players.

10.11. All Uniforms to be returned to the Team Manager after the final fixture of the carnival.

10.12. Bookings for Turf time for Carnivals and Competitions may only be made through the JMC.

11. Situations not covered by these rules

11.1. Any situation not provided for explicitly in these Junior Rules shall be referred to BDH and determined in accordance with the BDH Senior Competition Rules.

SECTION 6: SPECIFIC SOUTH WEST JUNIOR HOCKEY CHAMPIONSHIP RULES

1. Application

- 1.1. These rules apply to all Junior Championship games played in competitions conducted by BDH. These rules cover the specific differences to the general rules and junior rules applying to all junior competitions and take precedence where any discrepancies occur.
- 1.2. These SOUTH WEST JUNIOR HOCKEY CHAMPIONSHIP Rules only apply to Championship games.

2. Organisation

- 2.1. The SOUTH WEST JUNIOR HOCKEY CHAMPIONSHIPS will be organised by a sub-committee appointed by the BDH Marketing & Special Events Committee.
 - 2.1.1. No less than twelve (12) weeks prior to each of the events the BDH Marketing & Special Events Committee will call for interested people to nominate for the organising sub-committee.
 - 2.1.2. The BDH Marketing & Special Events Convenor will have the option of convening the sub-committee or if not available then a member of the respective sub-committee will be voted to be its Convenor.
 - 2.1.3. Each sub committee will consist of up to four (4) members (including the Convenor).
- 2.2. BDH will appoint an Umpire's Coordinator for the Championship.

3. Nomination

- 3.1. BDH will send out nomination forms no less than two (2) months prior to the commencement of the Championship.
- 3.2. Nominations will close twenty eight (28) days prior to the commencement of the Championship.
- 3.3. A nomination fee (as set by the finance committee) will accompany each nomination. No nomination form will be accepted without said fee.
- 3.4. Special fixturing requests must be in writing and submitted with the nomination form.
- 3.5. **No less than one (1) week** prior to the commencement of the Championship, BDH will circulate fixtures (via email) to all Regional Associations.

4. Teams

- 4.1.** A nominated team may consist of up to sixteen (16) players.
 - 4.1.1.** Each team shall select eleven (11) players for a game.
 - 4.1.2.** Five (5) other players from the same Association/Club or a lower division may be selected and their names must appear on the score card as 12, 13, 14, 15 and 16.
 - 4.1.3.** These players are eligible to play in the first (1st) eleven of a lower division on the same day.
- 4.2.** Where two teams from the same Association/Club are in the same division, each team will be regarded as a separate entity and players are not interchangeable.

5. Competition

- 5.1.** All games are to be governed by the current FIH Rules of Hockey except where modified in these rules.
- 5.2.** The South West Junior Hockey Championships will be divided into two divisions:
 - 5.2.1.** Division One will be the championship competition for under 11, under 13 and under 15 boys and girls.
 - 5.2.2.** Division Two will be the carnival competition for under 11, under 13 and under 15 boys and girls.
- 5.3.** Players cannot interchange between the Championship and Carnival divisions in the same grade (age group), however players can be interchanged from a lower grade if a team is short for example u/13 can play u/15.
- 5.4.** Requests for boy/s to play in the girls' competition must be submitted in writing to the committee before the game is played and must have prior approval from the BDH. The boy/s age must be at least one grade (age division) below the playing grade they are requesting permission to play in. Applications will only be approved as a last resort if a team is short due to injuries occurring over the championship weekend.
- 5.5.** If 12 or more teams nominate in one division then the teams may be divided into two pools with cross overs.
- 5.6.** The competition will be conducted with Divisions playing a minimum of eight (8) qualifying games where possible.
- 5.7.** Final games that are a draw will be determined by a one-on-one competition.
- 5.8.** Each game will consist of two (2), fifteen minute halves with a five (5) minute half time break. Teams will change ends at half time.
- 5.9.** All games will start and finish by a central siren.

- 5.10.** Penalty corners WILL BE played out after the siren has gone.
- 5.11.** If a team is not ready to commence a scheduled fixture on time; they will forfeit the match 2 goals – nil.
- 5.12.** Time will not be stopped for injuries. Injured players should be substituted immediately. In the case of serious injury and the player cannot be moved, the game shall cease and the score at the time of the stoppage will stand.
- 5.13.** If umpires need to interrupt a match (e.g. because of atmospheric conditions) that match shall be resumed as soon as possible, not necessarily on the same pitch under the following conditions:
- 5.13.1.** The match must commence from the time of its interruption and be completed up to the agreed full time; the score on the resumption being the one standing at the time the interruption took place.
 - 5.13.2.** On resumption, the substitution of player's regulations shall apply as though there had been no interruption of the match.
 - 5.13.3.** If the game is unable to be rescheduled then the score at the time the game was stopped will stand.
- 5.14.** The Premiership table shall be computed by giving three points for a win, one point for a draw and no points for a loss.
- 5.15.** Where two teams have played in an equal number of fixtures and have an equal number of premiership points, their relative positions on the premiership table shall be decided:
- 5.15.1.** Firstly, on the number of matches won;
 - 5.15.2.** Then, on goal difference. Goal difference is arrived at by subtracting the goals scored against a team from the goals scored by it (e.g. 40 goals scored by the team and 20 goals conceded by the team, gives a goal difference of 20);
 - 5.15.3.** Then if still equal, by the most number of goals;
 - 5.15.4.** Then if still equal, by the highest total of goals scored when the teams played each other during the round games;
 - 5.15.5.** Then if still equal, by the tossing of a coin. (The Convenor shall toss the coin with the two captains).

6. Finals

- 6.1.** Under 11's - There will be no finals for any of the under 11 grades. All under 11 grades will play a round robin competition with medallions being award for first and second in both the championship and carnival divisions.

- 6.2.** Under 13's – There will be a grand final between the first and second placed team in each division. Players must have played in at least 75% of **the fixtured games for that team** to qualify for the grand final. If the game is a draw at the end of normal time the team that finished higher on the ladder will be declared the winner and medallions will be awarded to both teams.
- 6.3.** Under 15's - There will be a grand final between the first and second placed team in each division. Players must have played in at least 75% of the fixtured games for that team to qualify for the grand final. If the game is a draw at the end of normal time then a one-on-one's will be played.
- 6.4. One-on-one Competition:**
- 6.4.1.** Teams nominate 5 attackers and one defender per team.
 - 6.4.2.** All other players are placed behind the half way line.
 - 6.4.3.** Coaches are permitted to be with selected group.
 - 6.4.4.** Time limit of 10 seconds per attacker. Play commences from Umpire A's whistle. Umpire A to supervise time and blow the whistle to start and stop the 10 seconds time. Umpire B to adjudicate.
 - 6.4.5.** Ball is placed on the 25-yard line for start.
 - 6.4.6.** A goal shall be awarded as for any field goal. A goal shall be awarded if the defender commits a deliberate breach other than sending the ball over the back line.
 - 6.4.7.** Play shall cease if the attacker commits a breach. Play shall cease if the ball leaves the circle. Play shall cease at the expiry of the 10-second time.
 - 6.4.8.** Each goalkeeper shall defend for his or her team unless unable to do so, in which case another player may replace him or her. This player must wear approved goalkeeping equipment.

7. Uniforms

- 7.1.** All players are required to play in the nominated Association/Club's uniform. Failure to do so will incur a fine.
- 7.2.** Where team colours clash, the team nominated second on the fixture are to change shirts and socks. It is the responsibility of teams to check this well in advance. Any team not changing may be required to forfeit at the discretion of the Convenor.
- 7.3.** All goal keepers are required to wear mandatory headgear as per the FIH rules of hockey.
- 7.4.** It is strongly recommended that all players wear shin pads and mouth guards.
- 7.5.** No player can participate in a match whilst wearing a hard peaked cap. Only caps with a soft brim may be worn.
- 7.6.** Correct footwear to be worn for turf games.

8. Match Cards

- 8.1.** Umpires are to collect the match card from the Championship office prior to the game.
- 8.2.** Team managers or captains can complete match cards in the Championship office prior to the game.
- 8.3.** Players' names on the scorecard will determine their eligibility for that division.
- 8.4.** Match cards to be checked and signed by captains.
- 8.5.** Umpires are to return the match card to the Championship office straight away.

9. Umpires

- 9.1.** All teams will be required to supply their own umpires for games during the Championship.
- 9.2.** Umpires provided by Associations/Clubs for team umpiring commitments should be of an appropriate standard for the game allocated.
- 9.3.** An umpires/players discussion may be conducted during the Championships. Umpires will be required to attend.
- 9.4.** Failure to supply an umpire for an allocated fixture will incur a \$10.00 fine per umpire.
- 9.5.** Associations or Clubs entering a team in the Championship Division must nominate one Level One or "C" Badged umpire (or higher) or suitably experienced umpire with their team nomination or it will not be accepted.
- 9.6.** Associations may nominate umpires to be assessed for "Silver & Bronze" if no one in their region is qualified to assess these umpires.
- 9.7.** Associations/Clubs unable to cover their allocated umpiring duties may ask the Umpires Coordinator for assistance. A fee will be charged.
- 9.8.** The Umpire's Coordinator will allocate umpires who request to be assessed and coached to games where possible.
- 9.9.** All Association/Club umpires are invited to be a part of the Umpiring panel and clubs are requested to submit the names of suitable umpires to the committee for inclusion on the panel.
- 9.10.** Umpires for the finals will be selected from the panel.

10. Disputes

- 10.1.** All intentions to protest are to be noted on the fixture card.
- 10.2.** Any team with a match dispute must submit the protest in writing to the Championship office within thirty (30) minutes of the completion of the game.
- 10.3.** Disputes will be heard by the Convenor of the organising sub-committee with two other co-opted people to adjudicate.
- 10.4.** The disputes committee's decision will be final.

11. Situations Not Covered By These Rules

- 11.1.** Any situation not provided for explicitly in these SOUTH WEST JUNIOR HOCKEY CHAMPIONSHIP Rules shall be referred to BDH and determined in conjunction with BDH Junior, Senior & Generic rules and or rules contained in the Hockey WA and or HA Australian Championships Operations Manual.

APPENDIX 1: SOUTH WEST HOCKEY ASSOCIATION BYLAWS (26.03.08)**SOUTH WEST HOCKEY ASSOCIATION BYLAWS****Bylaws of the SOUTH WEST HOCKEY ASSOCIATION (INC)****pursuant to Clause 16 of the Constitution****(Revised for 2008 Season 26.03.08)****INDEX**

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1.0 DEFINITIONS

Throughout these Bylaws the words hereunder referred to shall bear the meanings herein below:

“Association” shall mean any Association affiliated with the Western Australian Hockey Association.

“Executive” shall mean the Board of Directors of the South West Hockey Association Inc (SWHA).

“League” shall mean the hockey competition established by the SWHA for its members from time to time.

“Team” shall mean any organised group of players entered into a competition sanctioned by the SWHA and representing a member of the SWHA.

“Technical Delegate” shall be that person appointed or elected to carry out certain prescribed duties as specified by these Bylaws and the “Directions to Technical Delegates.” Technical Delegates for hockey matches have two main duties including:

- a) To ensure the fixture card is completed correctly for each match.
- b) To ensure teams abide by the “Stadium Regulations” of each Hockey Stadium.

“Records Keeper” shall be that person appointed or elected to carry out certain prescribed duties as specified by these Bylaws.

For the purpose of by-law 13.0 Misconduct Cards - “Affiliated Associations” shall mean Busselton, Bunbury & Districts & Collie Associations; senior, junior & veteran grades.

2.0 ADMINISTRATION OF BYLAWS

The Executive through the Committee, appointed by the SWHA, will monitor adherence to these Bylaws and take such action permitted to ensure that all members abide by these Bylaws.

3.0 DUTIES OF MEMBERS

- 3.1 Clubs shall comply with reasonable requests of the Executive or of any sub-committee established by the SWHA.
- 3.2 Members and their Coaches, Captains and Managers of any team entered in the League or in any competition established by the SWHA shall bear the ultimate responsibility for their teams’ actions and conduct on and off the hockey field both during home and away matches.

4.0 AFFILIATION, REGISTRATION AND SUBSCRIPTION

- 4.1 An affiliation fee for each team, shall be decided upon by the Executive, or representative, and shall be paid to the SWHA by each team by the third (3rd) fixture week of the current season.
- 4.2 A registration list of each team’s members must be presented to the Records Keeper by the third (3rd) fixture week. Dates of birth, addresses and phone numbers of all players are also required. Failure to pay the required fees or present the register of members by the due date will automatically render the team ineligible to participate in further games from that date until the fees are paid or register of members is provided as required by this rule.
- 4.3 The names, dates of birth, addresses and phone numbers of any players joining the team after the third (3rd) fixture week must be written on the back of the fixture card of the match they are playing in. Note: Bylaw 6.0 also applies.
- 4.4 The South West Hockey League Convenor and Committee shall ratify the entry of new Clubs and Teams.
- 4.5 Application for admission of a Club or Team shall be made in writing to the Convenor of the SWHL.
- 4.6 When applying for admission, a Club or Team shall submit for approval their proposed colours, uniform and state how they propose to sustain the Clubs’ existence.
- 4.7 Applicants shall be given a copy of the SWHA Bylaws and in the application for submission, must agree to be bound thereby.

5.0 UNIFORMS

- 5.1 All team members must wear the uniform registered by the team on its nomination form. Umpires have the authority to remove from the field of play, any player not wearing the

correct uniform by the commencement of the third (3rd) fixture date of the current hockey season.

- 5.2 If the playing uniforms of both teams in a fixture are so similar that it may lead to a possible confusion, the travelling or second named team in that fixture shall wear an alternate uniform.
- 5.3 Bike shorts worn in conjunction with the registered uniform must be either skin-toned or the same colour as the registered skirt or shorts.

6.0 TRANSFERS

- 6.1 A team shall not play a person who has played for another team, Association (not being the SWHA) or Metropolitan Club until that person has been transferred in accordance with this Bylaw. A person who has not played hockey for more than three (3) years does not require a transfer.
- 6.2 Transfer conditions do not apply to the South West Strikers who are registered players of their Association.
- 6.3 No person may be a playing member of two (2) teams or Associations at any time, except when that person is a member of a junior team or Veterans team with one Club/Association and also plays in any other grade of another Club/Association, or in special circumstances as determined by the Executive, or representative.
- 6.4 Players transferring from Club to Club within the SWHA must submit a transfer, on the approved form, to the Convenor of the South West Hockey League Committee at least twenty-four (24) hours prior to the commencement of the game in which the player is to play. A transfer for any other player outside the SWHA must be presented, on the approved form, to the Convenor of the South West Hockey League Committee at least ten (10) days before the commencement of the game in which the player is to play. The Club will be notified within twenty-four (24) hours of receipt of the transfer by the Convenor of the League Committee. The player cannot play unless the transfer has been ratified by the Convenor of the League Committee.
- 6.5 A player cannot play in a game for a Club unless the player has been residing in Western Australia for 21 continuous days immediately prior to that game, or the Club has obtained prior approval from the Executive, or representative. A written application for approval must be lodged with the Executive, or representative at least seven (7) days prior to the date of the game in which the player is to play.
- 6.6 Transfers will not usually be accepted after June 30th in each year. A letter should accompany the request for clearance for the Executive, or representative to approve or disapprove.
- 6.7 A team or Association may refuse a clearance of a player on the grounds that the person is indebted to that organisation or in possession of any property belonging to that organisation. Any question as to a clearance may be referred to the Executive, or representative, who may, notwithstanding the failure of the Club to grant a clearance, declare the player eligible to play for another Club (subject to all debts and property being cleared and or returned to the players' former Club).

7.0 COMPETITION MATCHES

7.1 PLAYERS

- 7.1.1 A team shall select eleven (11) players for each match. An additional five (5) players from the same or lower grade may be selected to act as reserves for substitution for each match. A written team list is to be recorded on the fixture card and will have the first eleven players numbered from 1-11 and will only contain names of those players who take the field at the start of the game. The fixture card is to be completed by the team captain and handed to the Technical Delegate before the start of the match. The Technical Delegate may add names of players who take the field after the commencement of play. No players' name shall be added to the fixture card unless he or she takes the field in that game and the fixture card shall not exceed sixteen (16) names.
- 7.1.2 No team shall commence play with less than seven (7) players, one of whom must wear secured protective headgear. A team with less than eleven (11) players may

add extra players during the progress of the game until the full complement of eleven is reached.

7.1.3 Substitution of players may take place at any time, except during a penalty corner, such that there are never more than eleven (11) players of one team on the field (inclusive of any team member suspended by the umpire).

7.1.4 The minimum age for a player wishing to play senior grades shall be twelve (12) years old as at January 1st in that current hockey season. Clubs wishing to play younger players must apply to the Executive, or representative in writing for special dispensation.

7.2 FIXTURE CARDS

7.2.1 Fixture cards shall record the result of the match, a list of players who participated in both teams (number, surname and Christian name), and cards given, goal scorers and any comments regarding the match. The fixture card is to be signed by the Captains of both teams to confirm that all recorded details are correct. Both umpires who officiated the match are to sign the fixture card and record the best players for each team and the match. The fixture card is then given to the Technical Delegate who places it in the records box once all details have been completed.

7.2.2 The first named Club for each fixture is responsible for the collection of the fixture card from the appropriate pigeonhole prior to the commencement of the match.

7.2.3 The Records Keeper shall keep a record of all player registrations and the matches in which each registered player has played and report any discrepancies to the Executive, or representative.

7.2.4 Provided the players names are recorded on the fixture card, those players shall be considered having played in the match in the event of the opposing team forfeiting the match.

7.3 FIXTURES

7.3.1 All fixtures must be played on the date and time and at the ground appointed unless prior authorisation is obtained from the Executive, or representative.

7.3.2 Where weather or ground conditions are unsatisfactory, a fixture may be postponed if both captains and umpires, together with an authorised representative of the Stadium are in agreement. Any game that is postponed shall be completed or replayed at such venue and at such time and date as agreed by the captains and approved by the Stadium representative accordingly:

- a) If the fixture has not been commenced, or less than 20 minutes has been played, the fixture will be replayed in full, otherwise it will be completed.
- b) The score upon resumption of the match shall be the score standing at the time of the interruption.
- c) The teams playing a postponed fixture shall consist of the same players as originally selected for the fixture unless in special circumstances, the Executive, or representative allows a change. In the event of a postponed fixture, a completed match card, complete with players' names is to be placed in the match card box by the umpires on the day of postponement.
- d) If a team refuses to complete a match after it has been postponed, that team shall forfeit the match.

7.3.3 For matches, each team shall provide at least one (1) white hockey ball of FIH standard requirements in serviceable condition to the satisfaction of the umpires.

7.4 FORFEITS

7.4.1 When a team forfeits a fixture it shall notify an Office Bearer of the opposing Club, the Executive, or representative, and the Stadium Facility Manager, forty-eight (48) hours before the scheduled fixture time. Failure to notify the above-mentioned will incur a fine according to the Bylaws of the Stadium where the match is to take place. A match card for the scheduled game must be submitted as per usual. The team who forfeits the match shall pay the full turf hire for both teams.

- 7.4.2 In the event of any team being unready or unwilling to commence play at the scheduled time, the offending team shall be liable to a fine of \$20 and if not ready to commence within ten (10) minutes of the appointed time, the match shall be forfeited in favour of the team that was ready to play. In this case, the team who forfeits the match shall pay the full turf hire fee for both teams.
- 7.4.3 When any team forfeits a fixture, full points for a win are credited to the opposing team and Five (5) goals are debited against the team forfeiting. Five (5) goals are credited to the team receiving the forfeit.
- 7.4.4 When a Club has more than one (1) team and wishes to forfeit in one or more grades, it must forfeit in the lowest grade in which it is represented.
- 7.4.5 Where any team that has begun playing the fixture withdraws from that fixture, it shall not score points for that fixture, but full points for a win shall be credited to the opposing team. Goals for and against shall stand for each team.

7.5 TWO FIXTURES IN A WEEKEND

- 7.5.1 No player is permitted to play in more than one (1) match on any fixture week, except in the cases listed in bylaw 7.5.2, 7.5.3 and 7.5.4. Also in the case of a replayed or postponed fixture, or a split round of fixtures played on two (2) separate days which shall be regarded as one fixture week for the purpose of this By-law. A fixture week consists of Thursday to Wednesday inclusive.
- 7.5.2 In **men's** matches, a development player (aged Under 18 as at the 1st of January in that current season) will be eligible to act as a substitute player in any match for their Club provided that he does not enter the field of play during the first fifteen (15) minutes of the match, unless substituting for a player, who in the opinion of the umpire, has sustained an injury either preventing them from immediately resuming their part in the match because the injury requires medical attention off the field, or preventing them from taking any further part in the match. A development player is eligible to play in the first eleven in a lower grade in the same fixture week, but may only be named as a substitute once in the same fixture week.

In **women's** matches, any player will be eligible to act as a substitute player in any match for their Club provided that she does not enter the field of play during the first fifteen (15) minutes of the match, unless substituting for a player, who in the opinion of the umpire, has sustained an injury either preventing them from immediately resuming their part in the match because the injury requires medical attention off the field, or preventing them from taking any further part in the match. This substitute player is eligible to play in the first eleven in a lower grade in the same fixture week, but may only be named as a substitute once in the same fixture week.

- 7.5.3 Players named in the first (1st) eleven for the South West Strikers Mens team for that weekend's fixture are ineligible to play in local Club fixtures prior to the South West Strikers mens fixture in that round. Goalkeepers may receive special consideration if a written application from the Club is forwarded to the SWHA.
- 7.5.4 A designated goalkeeper from each team (nominated in writing by that player's Club prior to the first fixture week) may play as a goalkeeper in their regular grade and as a field player in another grade in the same fixture week. The nominated player is eligible to play in the named first eleven in two (2) games, but is not permitted to be named as a substitute for a higher grade in a third (3rd) game in the same fixture week.

8.0 PREMIERSHIP TABLES

- 8.1 The Premiership Table shall be computed by awarding three (3) points for a win, one (1) point for a draw and zero (0) points for a loss.
- 8.2 Where two teams have played in an equal number of fixtures and have an equal number of premiership points, their relative positions on the premiership table shall be decided:

- a) Firstly, on goal difference. Goal difference is arrived at by subtracting the goals scored against a team from the goals scored by it (e.g. 40 goals scored by the team and 20 goals conceded by the team, gives a goal difference of 20).
 - b) Then, if still equal, by the most number of wins;
 - c) Then, if still equal, by the most number of goals scored;
 - d) Then, if still equal, by the highest total of goals scored when the teams played each other during the season;
 - e) Then, if still equal, by the tossing of a coin.
- 8.3 Where the teams have played in an unequal number of games, the position of teams on the premiership table shall be decided on percentages. A team percentage is arrived at by dividing the points scored by the possible points, and multiplying the result by one hundred (e.g. games played / possible points = 36, points scored = 18, therefore percentage = $18/36 \times 100 = 50\%$). This clause shall not apply to a team that has played three or more games less than that team having played the most number of games.
- 8.4 Clubs querying or wishing to correct the premiership table must do so in writing to the Executive, or representative. Confirmation of the correct score is required in writing by both Clubs involved in the match concerned. Should an error on the premiership table as published not be queried or otherwise corrected within two (2) weeks of the date of publication of that premiership table, the table will be deemed to be correct.
- 8.5 The team finishing first at the completion of the qualifying fixtures shall be the winner of the Minor Premiership.

9.0 CHALLENGE CUP

The team finishing first at the completion of the first round of fixtures in each grade shall be the winner of the Challenge/Donors Cup.

10.0 FINALS

10.1 FORMAT

- 10.1.1 The leading five teams at the completion of the qualifying fixtures shall play in the final series. The final series shall comprise of:-
- 10.1.2 The fourth and fifth placed teams shall play in the elimination final. Elimination finals shall be played mid-week.
- 10.1.3 The second and third placed teams shall play in the qualification final. Qualification final shall be played mid-week.
- 10.1.4 The winner of the elimination final will play the loser of the qualification final in the first semi final.
- 10.1.5 The first placed team will play the winner of the qualification final in the second semi final
- 10.1.6 The loser of the second semi final will play the winner of the first semi final in the preliminary final
- 10.1.7 The winner of the second semi final will play the winner of the preliminary final in the grand final
- 10.1.8 Elimination and qualification finals shall be played mid-week.
- 10.1.9 The higher placed team will be entitled to home game finals, except Collie they will have a choice of venue either Busselton or Bunbury.
- 10.1.10 Grand finals will alternate between the Busselton and Bunbury Hockey Stadiums.

10.2 QUALIFICATIONS

- 10.2.1 All players playing in a Finals Series (Elimination, Qualification, Semi Finals, Preliminary Finals, Grand Final) must have taken the field in at least four (4) fixtures prior to the Semi Finals for that Club in the current season. In addition, to be eligible to participate in the Finals Series, each player must have taken the field in that grade, or lower, for their last four (4) qualifying round matches, or must have taken the field in at least half ($\frac{1}{2}$) their fixtures for the season in that grade, or lower.
- 10.2.2 A Club must apply in writing to the Executive, or representative to obtain permission to play a person in a Finals match who does not fulfil the eligibility criteria.

11.0 TIEBREAKERS

In the event of a Finals fixture resulting in a draw at the conclusion of normal playing time, a further two periods of 7½ minutes “sudden death” extra time, will be played. The rules for this tiebreaker will be as follows:

- a) There shall be a two (2) minute break in time between the end of the fixture and the commencement of the tiebreaker.
- b) If a goal has not been scored by either team after the first period of time, teams immediately change ends.
- c) Normal interchange rules will apply during extra time.
- d) For a team having a player under temporary suspension at the end of normal time, the offending team shall play with one less player for the duration of the temporary suspension and for a team having a player under permanent suspension at the end of normal time, the offending team shall play with one less player for the duration of extra time.
- e) The match concludes once the first goal has been scored and the scoring team shall win the match. If there is still no result at the conclusion of extra time, then a penalty stroke competition will be played. There shall be a two (2) minute break in time between the end of extra time and the commencement of the penalty stroke competition.
- f) The umpires are to decide which goals are to be used for the penalty stroke competition. Team captains must toss a coin to decide which team takes the first stroke.
- g) In a penalty stroke competition, five (5) players from each team shall take a penalty stroke alternatively. Each team must take all five strokes. Should a fixture have to be decided by a tiebreaker, the penalty strokes can be taken by any of the players who have taken the field of play during the match. Each goalkeeper shall defend for his or her team unless unable to do so, in which case another player may replace him or her. This player must wear approved goalkeeping equipment. Permanently suspended (red card or two yellow cards) players are ineligible to take part in a penalty stroke competition.
- h) In the event of an equal number of goals having been awarded, another series of penalty strokes shall be started and shall feature “sudden death” which shall mean that the winner shall be the first team to have scored one more goal than the opposing team after an equal number of penalty strokes has been taken by each team. The sequence of stroke takers does not need to be the same as in the previous series and the team captain has freedom of the choice at the time of each stroke as to which of the nominated players shall take the stroke. In the second (unlimited) series, all five nominated players shall take a stroke before any of them are eligible to take a further stroke. The team which defended the first stroke of the first series shall not defend the first stroke of the second series.

12.0 WITHDRAWAL OF TEAMS

When a team is withdrawn from the competition after the commencement of the season, all points and goals scored in fixtures involving the team prior to its withdrawal are to be cancelled.

13.0 UMPIRING

- 13.1 An umpire’s rulings during the progress of the match shall be final and shall not be the subject of dispute or argument.
- 13.2 In the event of excessive harassment of umpires by Coaches, Club members, officials or supporters, umpires shall have the power to stop the match, call both Captains and ascertain whether the person(s) is a Coach, Club member, official or supporter.
- 13.3 An umpire appointed by a Club to perform allocated umpiring duties, must have played at the level equal to, or higher, than the grade of the appointment unless the umpire is an accredited umpire or permission has been obtained from the South West Hockey League Convenor.
- 13.4 If an allocated Club fails to attend a rostered match, or fails to arrange a substitute umpire, the offending Club will be fined \$50 made payable to SWHA. In addition;

- 13.4.1 Should a Club fail to supply an umpire as allocated in the fixtures, then in that Club's next fixture game they shall play the first half of their game with one (1) player **less**.
- 13.4.2 If more than one (1) umpire of a Club allocated to umpire fails to attend an allocated fixture then the penalty shall be for a full game with one (1) player **less**.
- 13.4.3 Substitutions can take place as normal but no more than the starting total number may be on the field for the first half of the game at any time or for the entire game as per point 13.4.2.
- 13.4.4 The fifteen (15) minute rule will still apply for "two games in a weekend players".
- 13.4.5 The Convenor of the SWHL shall advise all Clubs by email, of the team that has contravened this bylaw (13.4), by the Tuesday following that fixture.
- 13.4.6 The team that contravenes any point in bylaw 13.4.1 & 13.4.4 shall be penalised by losing any points gained from the fixture and the team offended against shall receive three (3) points for the win. Any goals scored by the team offended against shall be retained by that team. Those goals scored by the offending team shall be deducted.

13.5 MISCONDUCT CARDS

Any breach of the FIH Rules of Hockey or the SWHL Rules shall be dealt with, where applicable, with the imposition of either a:

- Warning (green card)
- Temporary Suspension (yellow card)
- Permanent Suspension (Red card)
- Misconduct charge against a participant

13.5.1 Temporary Suspensions (yellow card)

SWHL will regulate and administer, through Hockey Net system, temporary suspensions as follows: When a player accumulates four (4) temporary suspensions in the SWHL during the competition season, a one-game suspension from all SWHL competitions and affiliated associations

- 13.5.2 For every additional three (3) temporary suspensions a player receives in any SWHL competition during the season after the fourth caution, a two game suspension is imposed from all SWHL competitions or affiliated associations

- 13.5.3 If at the end of the qualifying season a player is due for disqualification under this rule then the disqualification shall apply for the finals series or for the next playing date of official competition the player is available to play.

- 13.5.4 For the purpose of finals, all temporary suspensions will be removed from a player's record at the end of the qualifying season. When a player accumulates two (2) temporary suspensions in any SWHL competition during the finals series, a one-game suspension is imposed from all SWHL competitions as determined

- 13.5.5 SWHL convenor will notify clubs whose players are suspended with a minimum 24 hours notice prior to the next fixture game

- 13.5.6 Players have the right of appeal under by-law 15.1 Reports & Complaints

13.6 Permanent Suspensions (red cards)

- 13.6.1 In the event of a player receiving a permanent suspension, the umpire concerned must submit a report on the incident to the SWHL Convenor within 48 hours of the offence occurring.

- 13.6.2 The player will be suspended from all SWHL or affiliated Association competitions for the next fixture for which they are available and the player may face a tribunal where the tribunal will decide if further penalty/penalties are to be incurred.

- 13.6.3 If at the end of the season a player is due for disqualification under this rule then the disqualification shall apply from the commencement of the following season.

13.7 Game Suspensions

A player shall be deemed to be available for a game unless they are:

- Representing WA in an Australian Championship or Australian Hockey league game;
- Participating in an Australian Representative Team, or

- Serving a suspension imposed by the Protest and Disputes Tribunal

14.0 PENALTIES

- 14.1 In the event of an ineligible player playing in a qualifying fixture, the offending team shall lose any points gained from the fixture. The team offended against shall receive three (3) points for the win. Any goals scored by the team offended against shall be retained by that team. Those goals scored by the offending team shall be deducted.
- 14.2 In the event of an ineligible player playing in a Finals fixture, the penalty shall be forfeiture of the fixture in which the breach occurred.
- 14.3 In the event of a false recording of a name on the match card, in addition to the penalties stipulated in Bylaw 14.1 herein, the player who plays under the false name and the player, if any, under whose name they have played, shall be deemed not to have played on that day at all for the purpose of qualifying for a Finals fixture.
- 14.4 The penalties detailed in the above sub-paragraphs, may be varied for a lesser penalty (on appeal) or at the discretion of the Executive, or representative.
- 14.5 FINES
- 14.5.1 Umpires are responsible to write on the card players who are not in correct uniform after the 3rd playing date. Clubs will incur a fine of \$20 dollars per team for every game players are not wearing correct uniform, with exemptions for fill-in players only.
- 14.5.2 Stadium rules apply to teams using goal circles for training purposes or match warm-up without permission. Teams will be fined accordingly.

15.0 PROTESTS AND DISPUTES

A **protest** shall be lodged when an objection is being made against the way a policy, rule or a By-law has been enacted by a team or club or by an official acting on behalf of SWHL.

A **complaint** shall be made when the behaviour of a player(s), team, team bench (consisting of Coach, Assistant Coach, Manager and substitutes) or an official during a fixture or game held under the auspices of SWHL is considered detrimental to the spirit of the game of hockey. It is the duty of any umpire or captain of an opposing team to report such offensive behaviour.

PROCEDURE:

The substance of any protest, complaint or the like which relates to the game of hockey shall be submitted in writing to the SWHL Convenor within 48 hours of the alleged offence. **The formal charge must be signed by two officials from the club or by the umpires from the match.**

- 15.1 Should it be deemed necessary by the **SWHL Committee** for the Protests, Disputes and Complaints Committee to hold a formal hearing of protest or complaint, the club or person(s) against which the objection is lodged shall be given at least 24 hours notice by the SWHL Convenor of the time and place of that hearing so that a club representative and the player(s) concerned can attend. They will be provided with details of the protest or complaint lodged and the charges to be answered.
- 15.2 A Protests and Disputes Tribunal shall be established by the SWHA and shall comprise of three (3) members, one of whom shall be appointed as the Chairman of the Tribunal, who are appointed by the Executive and approved at the Annual General Meeting of the SWHA.
- 15.3 A panel of three members of the Protests, Disputes and Complaints Committee shall hear the charge. No member shall be affiliated with any club involved in the charge.
- 15.4 The Protests, Disputes and Complaints Committee shall determine the persons they will allow to attend the hearing.
- 15.5 Any person who is required to appear before the Protests, Disputes and Complaints Committee shall be given the opportunity to speak.
- 15.6 The charge shall be heard and the Protests, Disputes and Complaints Committee shall determine and recommend an appropriate penalty to the SWHL Committee.
- 15.7 The Protests, Disputes and Complaints Committee shall act fairly in the determination of the charge.

- 15.8 The SWHL Committee may call upon any member of the Association to reply to any question that may be put with regard to a protest or complaint. If such member after receiving due notice shall fail to answer such a question they shall at the discretion of the SWHL Committee be reported to the club to which they belong, be disqualified from holding any position under the Association and shall suffer any further penalty which may be imposed by the SWHL Committee.
- 15.9 Each and every protest or complaint must be accompanied by a fee of \$50.00. Should a protest or complaint be deemed frivolous the party doing so can be fined.
- 15.10 In the event of an Association club player or official or member being proved to the satisfaction of the Executive Committee to have been guilty of any violation of the By-laws or misconduct the Executive Committee shall have the power to deal with the offender or offending body as they shall deem fit.
- 15.11 Any appeal against the imposition of a penalty where a protest, dispute or complaint has been upheld, must be lodged with the SWHL Secretary within 24 hours of written notification of the result of the hearing.
- 15.12 A panel of 3 members, one of who shall be a Member of the Executive independent of the original panel, shall hear the appeal.
- 15.13 The appeal shall be heard and the Panel shall provide a written report to the SWHL Convenor. If it is deemed necessary a written result shall be forwarded to the Hockey WA office.
- 15.14 The SWHL Convenor will advise the relevant parties of the final outcome.

16.0 FAIREST AND BEST AWARDS

- 16.1 Umpires are to select best players for each team and write them on the scorecard, with four (4) votes scored for the best player, two (2) votes for the second best player and one (1) vote for the third best player.
- 16.2 Umpires are to select best players for the match and write them on the voting slip attached to the scorecard, with four (4) votes scored for the best player on the ground, two (2) votes for the second best player and one (1) vote for the third best player. Once completed, the voting slip is to be placed inside the envelope attached to the scorecard and sealed for secret ballot. At least one umpire must sign across the seal.
- 16.3 In the event of two or more players being awarded an equal number of votes for the Fairest and Best award, a count-back will be conducted to determine a winner. The count-back will establish the numbers of 4 votes, 2 votes and 1 votes that have been awarded to the players in question. The player with the great number of 4 votes (if equal, 2 votes and if equal, 1 votes) will be declared the winner. If players are unable to be separated, joint winners will be declared.

17.0 SUSPENSION OF A PLAYER BY A CLUB

Where any player is suspended by his/her Club for misconduct at a hockey fixture, and the fact of the suspension is advised to the SHWA, then that player shall not be permitted to participate in a hockey fixture in Western Australia for the duration of the suspension, save that the Executive, or representative, may vary the period of, or remove, the suspension as it deems fit.

18.0 CHANGES TO BYLAWS

No clause, or part of a clause of these Bylaws shall be repealed or amended and no new clause shall be added to the Bylaws except by a resolution approved of by two-thirds majority of members attending a regular Executive meeting or for any Special General Meeting of members called for the specific purpose of amending these Bylaws. Any resolution proposing changes by way of addition amendment or deletion must be circulated to all members at least ten (10) days before such meetings and must be dealt with at the next Executive Meeting, or at the Special Meeting called for that purpose as applicable.